

Adaptation Dynamics and Inference of Mesoscopic Neuron models

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OUTLINE

1) Neuron firing models: Linear, ReLu, Tanh, Type 1, Type 2, etc...

→ Threshold or current adaptation: brief review

WHY ADAPTATION? One frontier in deep learning

2) Computing with adaptation: precise temporal coding

3) Computing with adaptation: time sequence prediction

4) Inferring adaptive neural circuitry from microscopic data

5) A word about Stochastic Optimal Control of Neurons

→ produces reliable spiking output for real learning tasks?

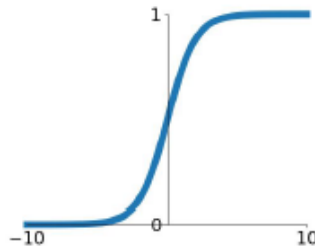
Neural Firing functions used in deep learning

Input = total synaptic currents

Output = mean firing rate

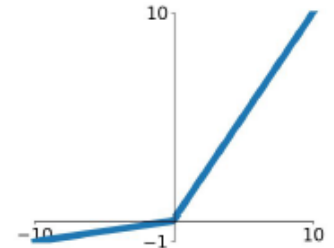
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



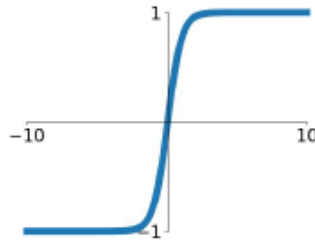
Leaky ReLU

$$\max(0.1x, x)$$



tanh

$$\tanh(x)$$

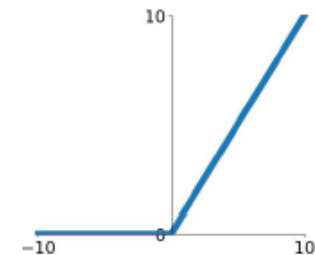


Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

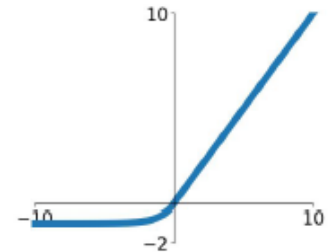
ReLU

$$\max(0, x)$$



ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$

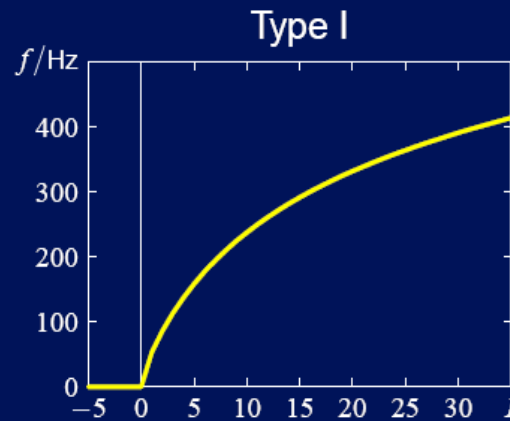


Two main “physiological” firing functions

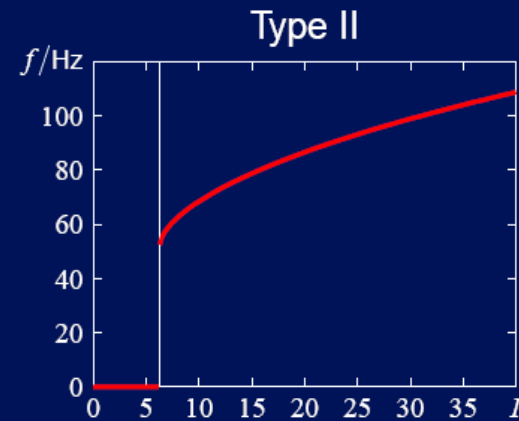
x axis: input current

y axis: (steady state) mean firing rate

Firing frequencies



- arbitrary low



- non zero

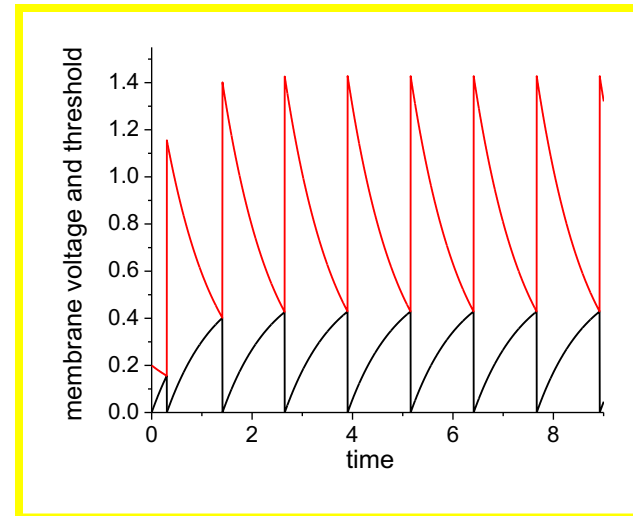
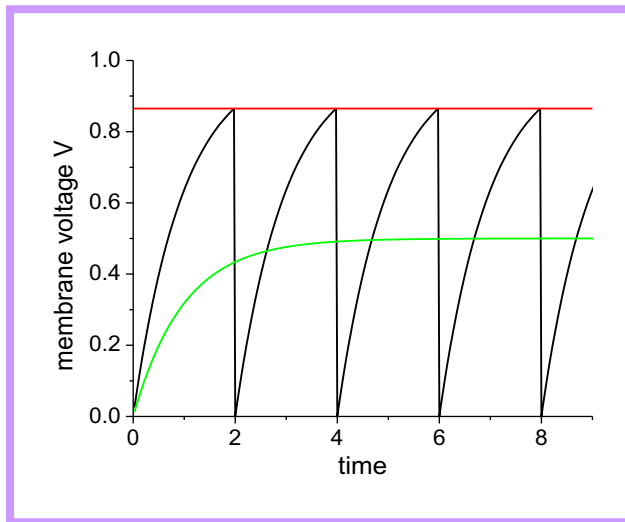
Hodgkin (1948), *J. Physiol.*, 107, 165–181

Neuron: fires when voltage meets threshold



**Leaky Integrate-and-Fire model
with adaptive threshold
("generalized LIF")**

Leaky Integrate-and-Fire model:



Ex: Leaky integrate-and-fire dynamics inside a recurrent network

$$\frac{d}{dt}V_i(t) = \mu - V_i(t) + \sqrt{2D_i}\xi_{i,bg}(t) + \beta I_i(t) + \frac{g}{N} \sum_j K_{\tau_d} * y_j(t)$$

Internal noise and other background noise

External input

Feedback response kernel

Spike train from neuron j

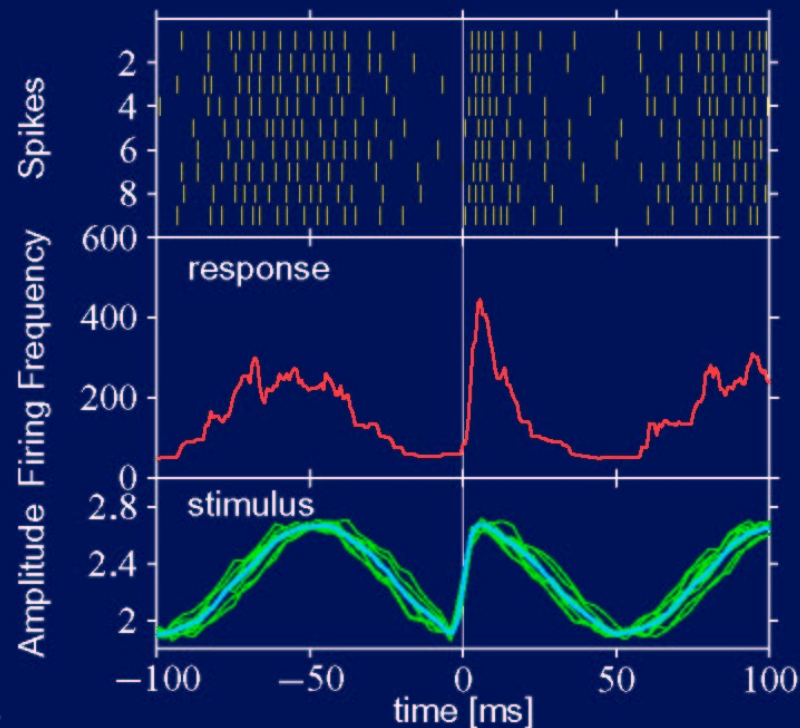
Noises are “additive”

“Adaptation” signals “change”

→ Encodes time derivative of input: high-pass property

Response

In vivo recording of electroreceptor afferents (P-units)



$\Delta f = 10 \text{ Hz}$

Good model:

Leaky Integrate-and-Fire + Adaptation + Gaussian white noise

$$\dot{v} = -v + \mu - a + \sqrt{2D}\xi(t),$$

$$\dot{a} = -a/\tau + A \sum_{t_j \in \mathcal{T}} \delta(t - t_j),$$

$$v(t) = \Theta_0 \Rightarrow t_i \doteq t, i \rightarrow i + 1, \text{ and } v(t^+) = v_R$$

Some theoretical work on ISI correlations in single neurons and networks
(series of papers by Schwalger + Lindner)

Escape-time process is non-Markovian - Evolution of correlations
(Braun, Thul, Longtin PRE2017)

Part 2: Adaptation produces sequential correlations + precise temporal firing

- Correlations increase regularity of stochastic firing process
 - regularity reduces noise, improves signal-to-noise ratio
 - similar to what a refractory period does

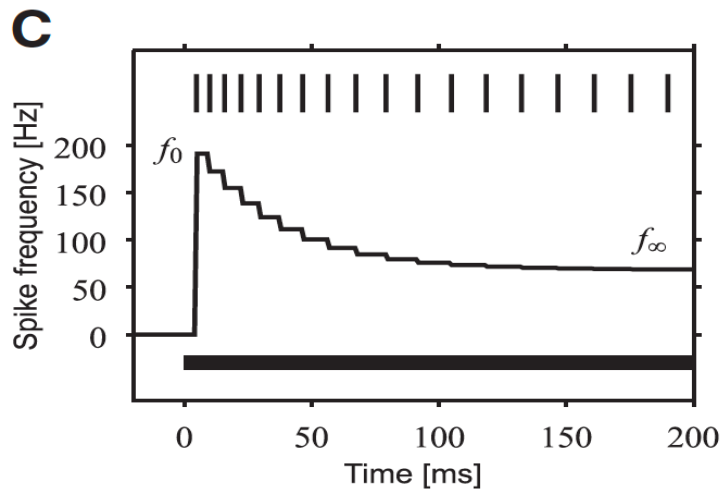
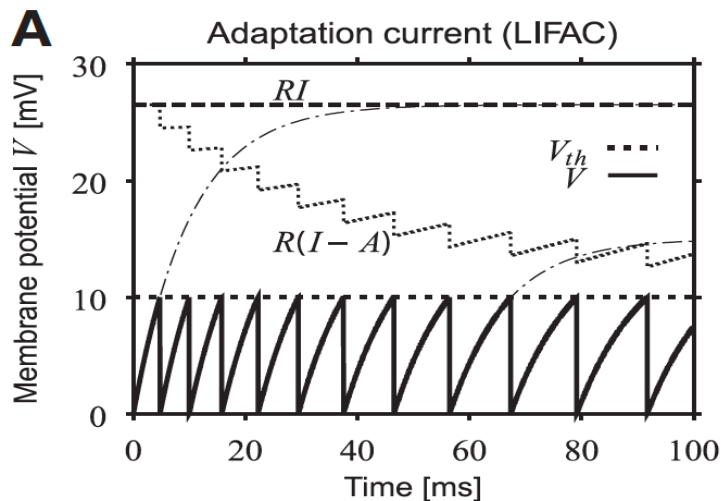
Adaptation is a **latent variable**: optimal representation of information in individual neurons (Nesse, Maler, Longtin, PNAS 2010)

Adaptation increases number of network firing patterns (in prep)

$$\tau_V \frac{dV}{dt} = -V + R \cdot [I(t) - A]$$

$$\tau_A \frac{dA}{dt} = -A + \Delta \delta(t - t_i)$$

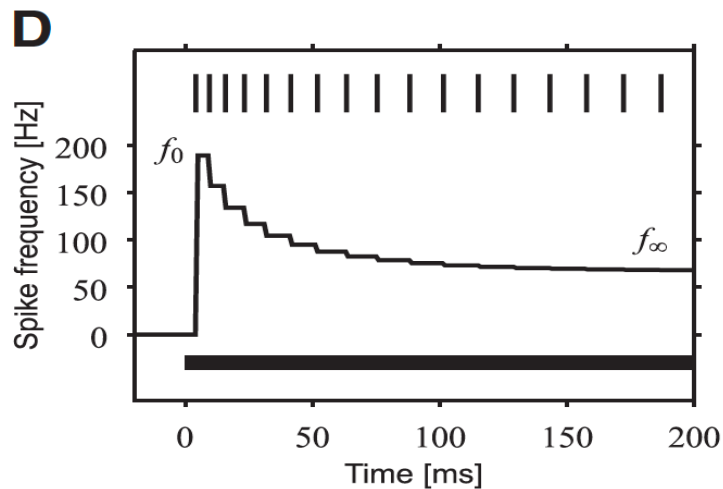
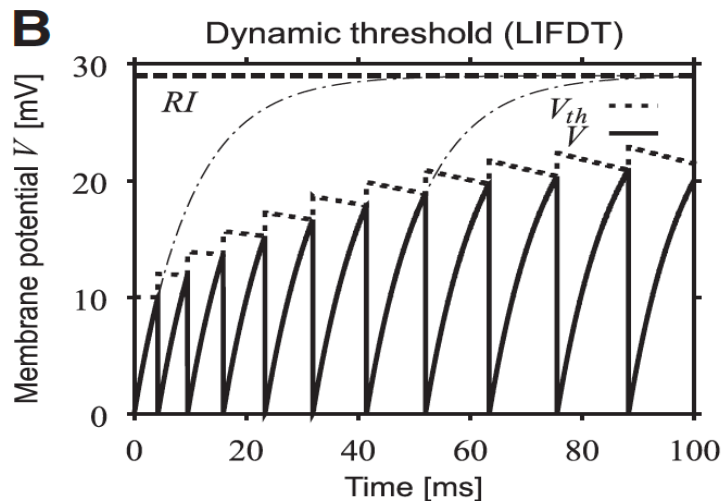
firing occurs when $V(t) = V_{thr}$ with V_{thr} is fixed



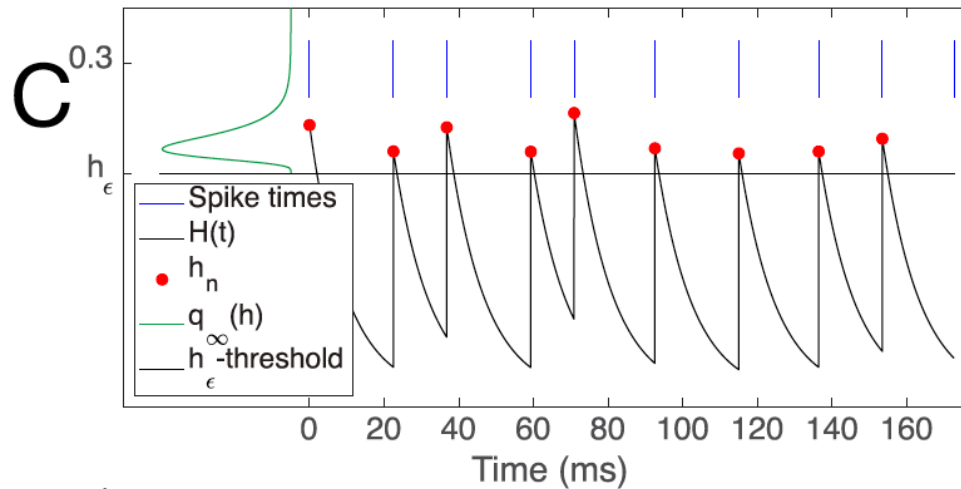
$$\tau_V \frac{dV}{dt} = -V + R \cdot I(t)$$

$$\tau_A \frac{dA}{dt} = -A + V_{th} + \Delta \delta(t - t_i)$$

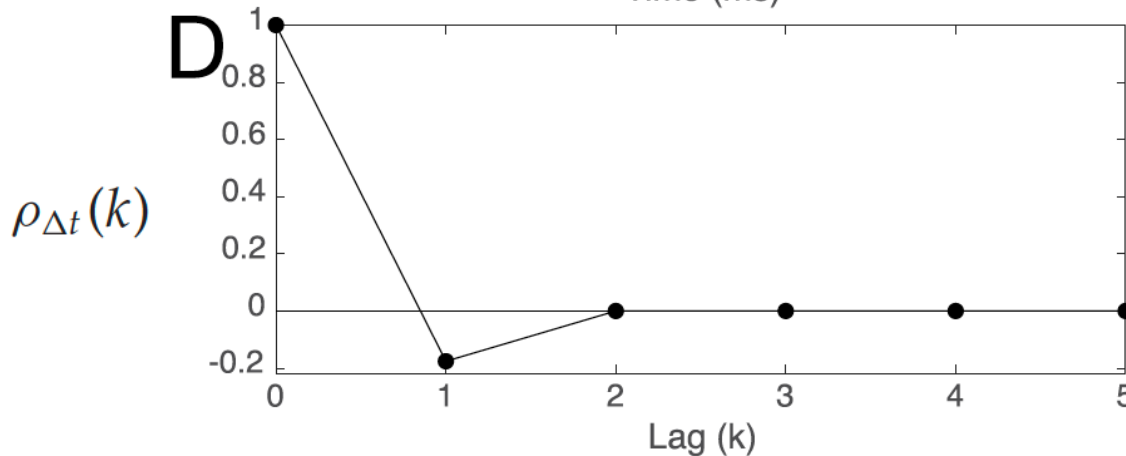
firing occurs when $V(t) = A(t)$



Correlations between firing intervals



Adaptation $H(t)$



Autocorrelation
of successive
intervals
between spikes

Serial correlations between Interspike Intervals

do not imply

Serial correlations between adaptation states giving rise
to these intervals

Adaptation states are quasi-independent:
→ enhanced encoding properties

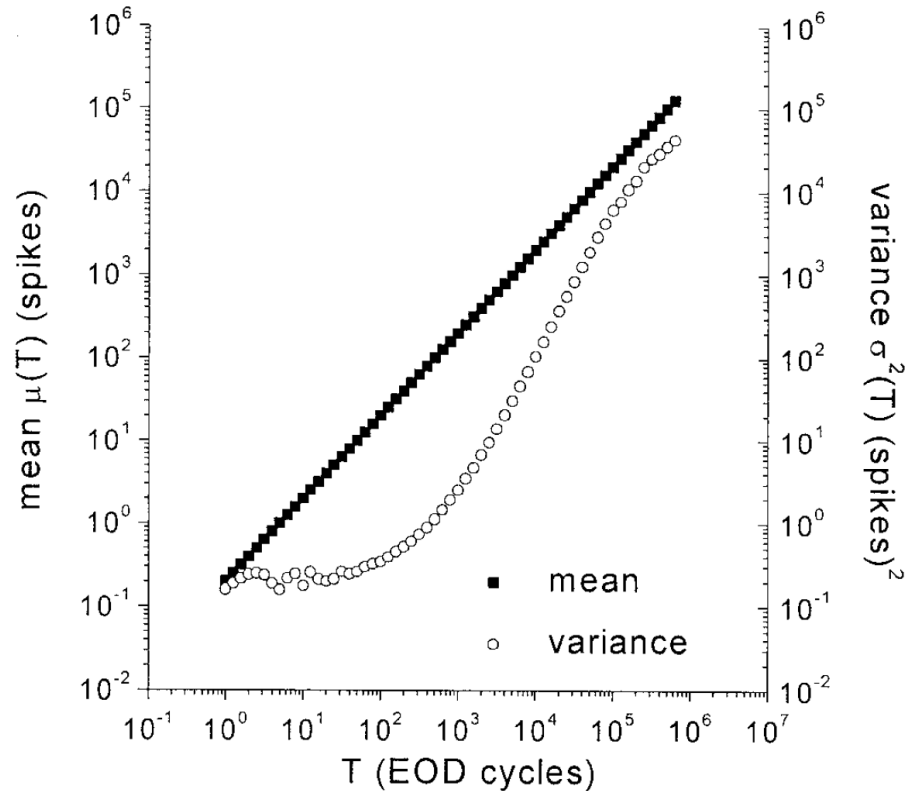
conditions for quasi-independent adaptation states to
give rise to correlated ISI's

you basically need a mechanism that impedes the
next spike, like a refractory period

Proof uses a time coordinate change to an
internal “adaptation time”

Adaptation makes computing more temporally precise

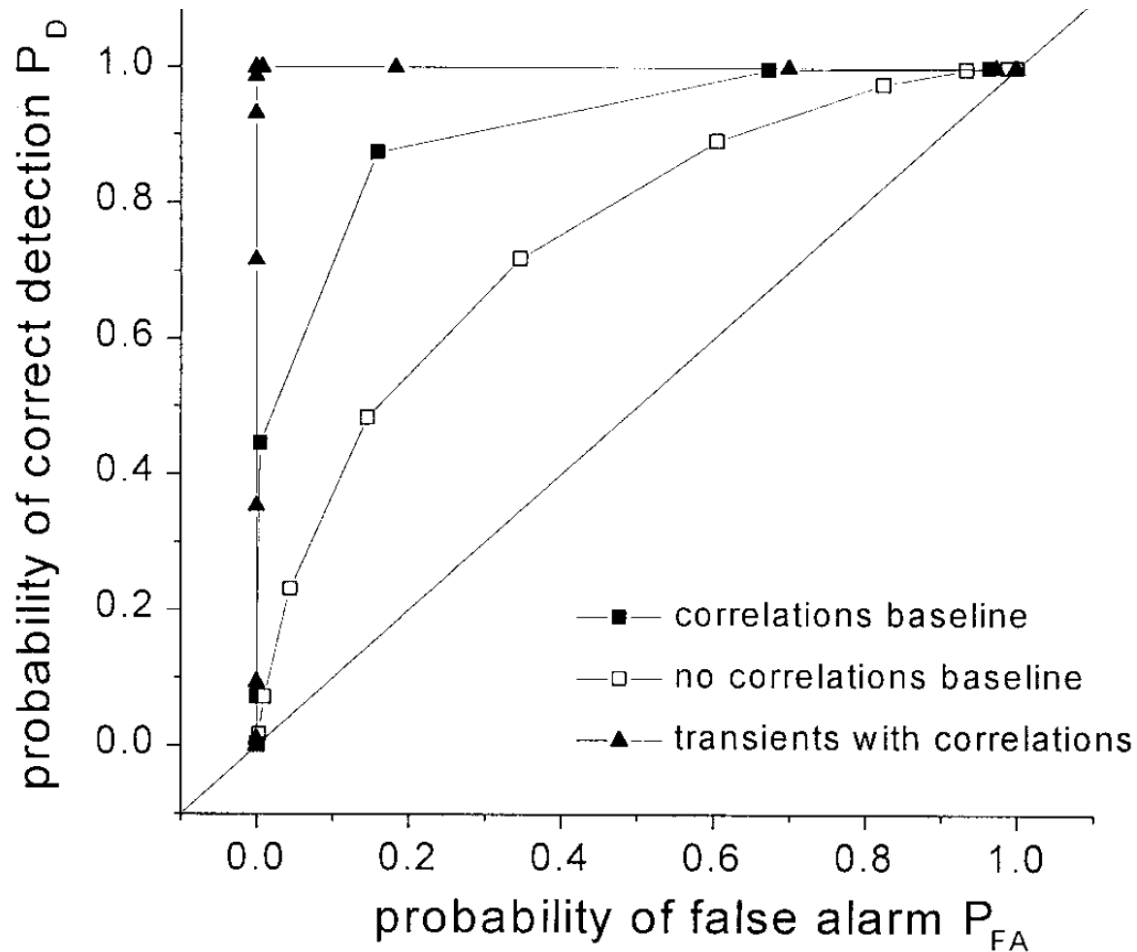
→ based on mean and variance of spike count during windows of duration T



Deviation from Poisson process is due to correlations:
lower variance implies enhanced information transmission

Another point of view: ROC analysis

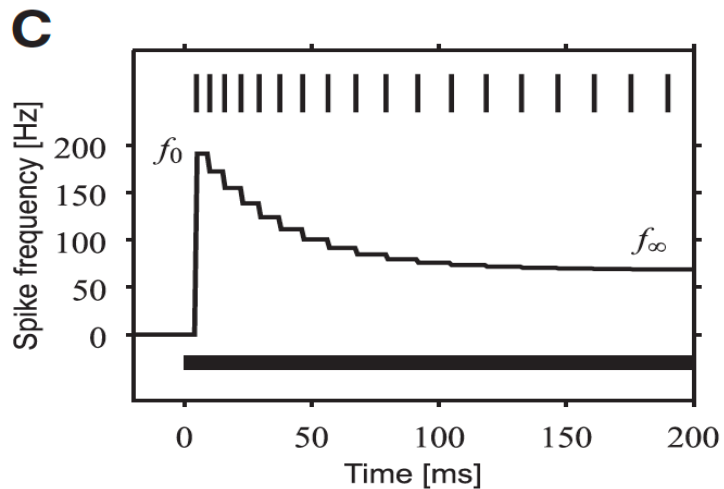
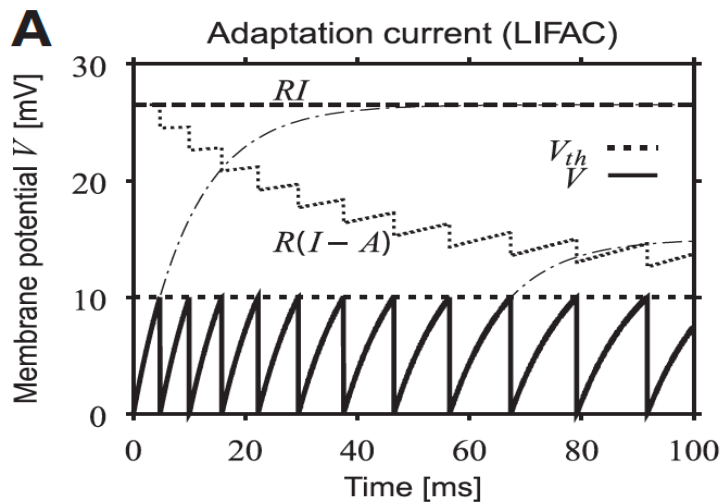
→ the further from the diagonal, the better



$$\tau_V \frac{dV}{dt} = -V + R \cdot [I(t) - A]$$

$$\tau_A \frac{dA}{dt} = -A + \Delta \delta(t - t_i)$$

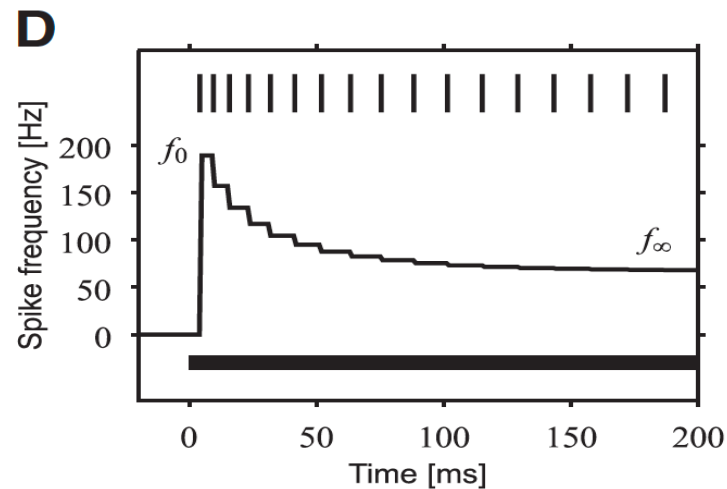
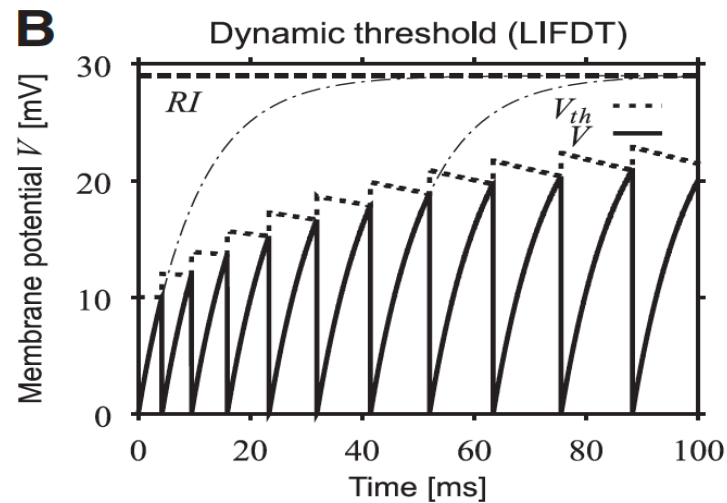
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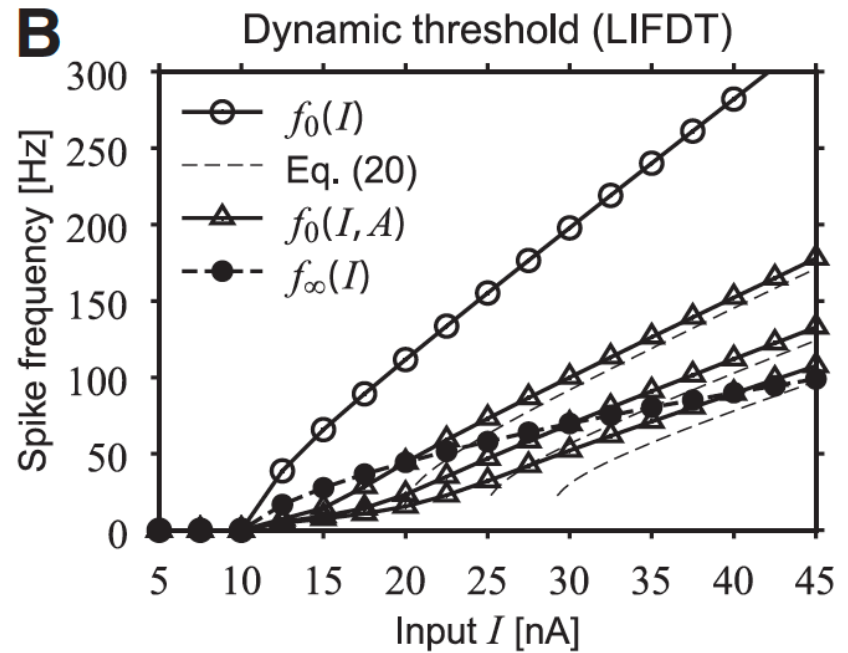
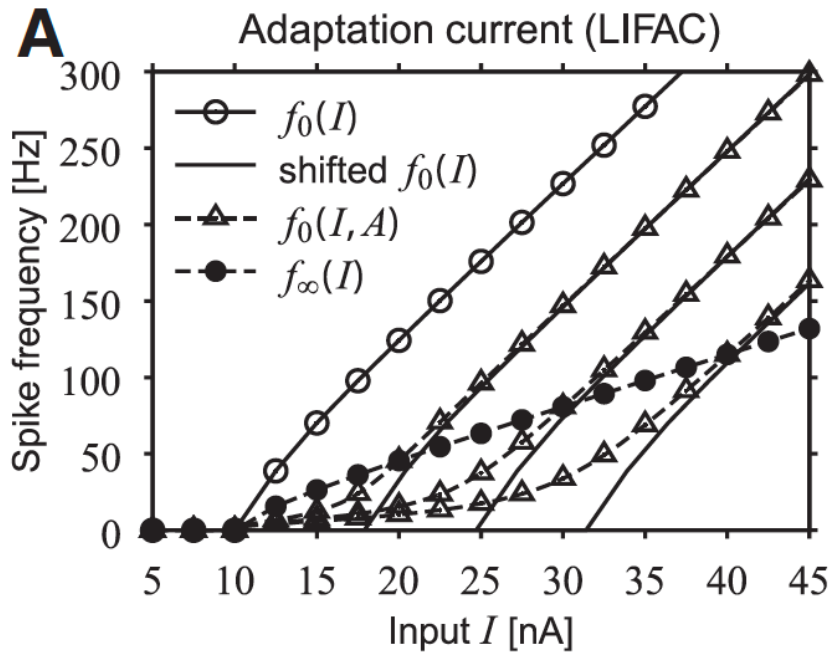
$$\tau_V \frac{dV}{dt} = -V + R \cdot I(t)$$

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firing occurs when $V(t) = A(t)$



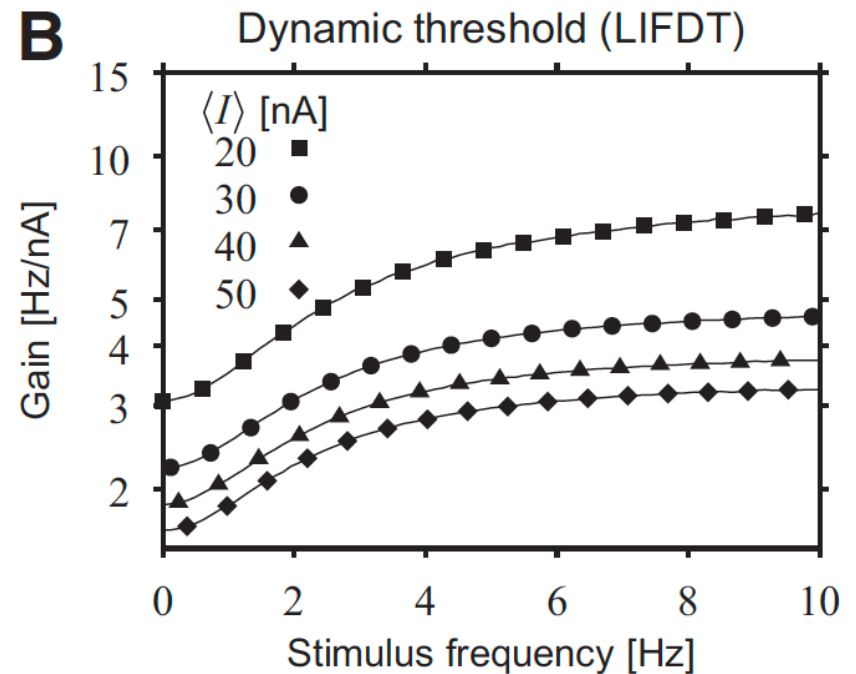
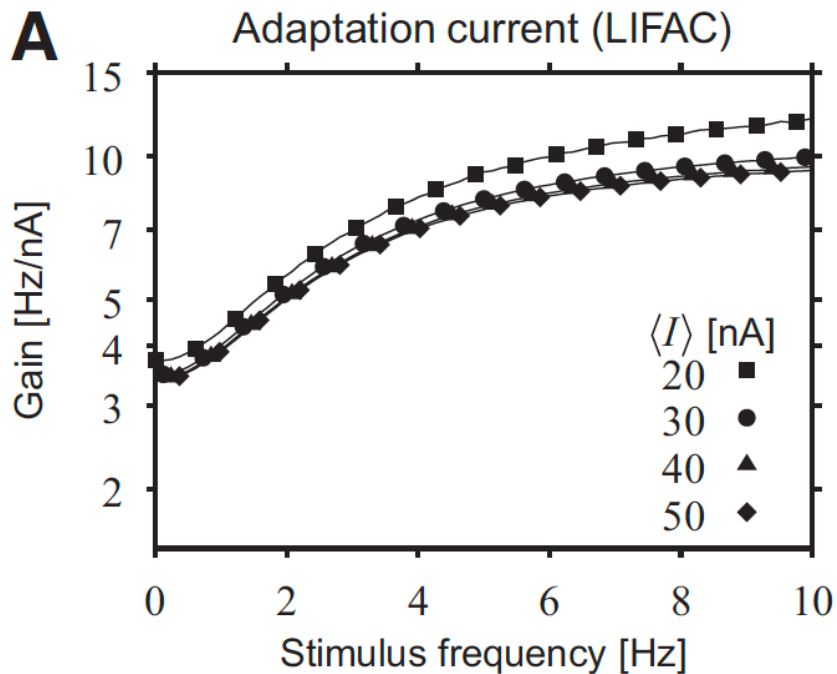
Level of adaptation before stimulus changes the instantaneous firing function:
 SUBTRACTION (right shift) VS DIVISION (slope decrease)



Many conductance-based models (**more realistic**) behave like LIFAC

Many neurons display both LIFAC and LIFDT

Dependence of transfer function on level of adaptation at time of stimulus



Quadratic integrate-and-fire model

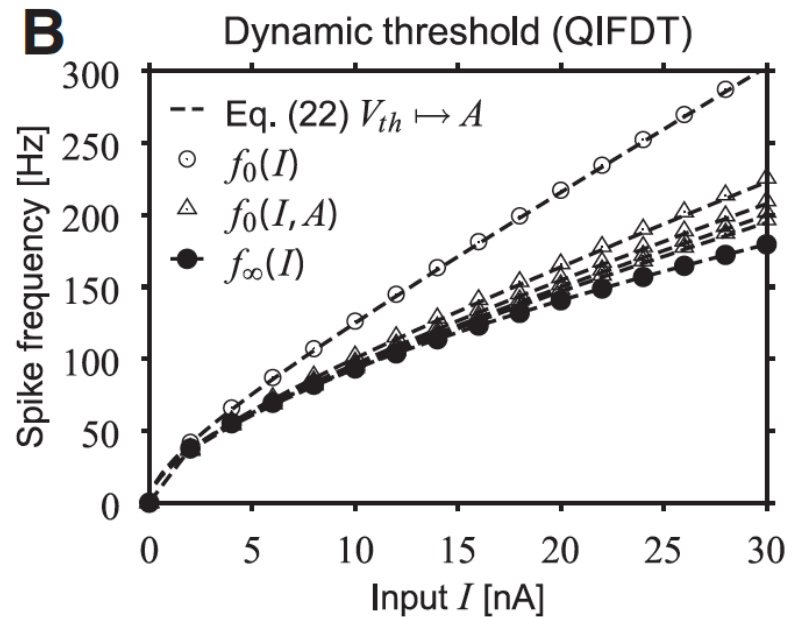
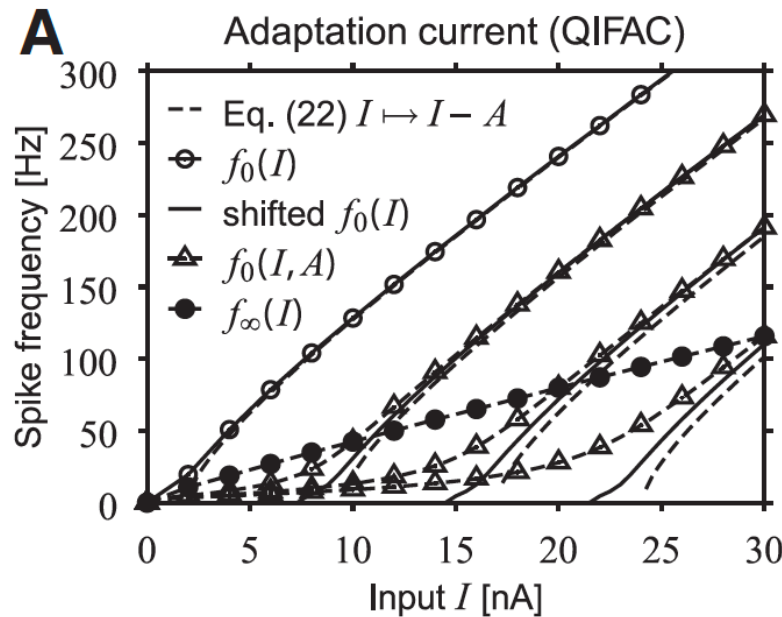
“type 1 excitability”

$$\tau_V \frac{dV}{dt} = \frac{V^2}{2\Delta_T} + RI$$

Firings ?

Subthreshold: V goes beyond unstable fixed point

Suprathreshold: V crosses a fixed phase on a limit cycle



Exponential integrate-and-fire with adaptive threshold

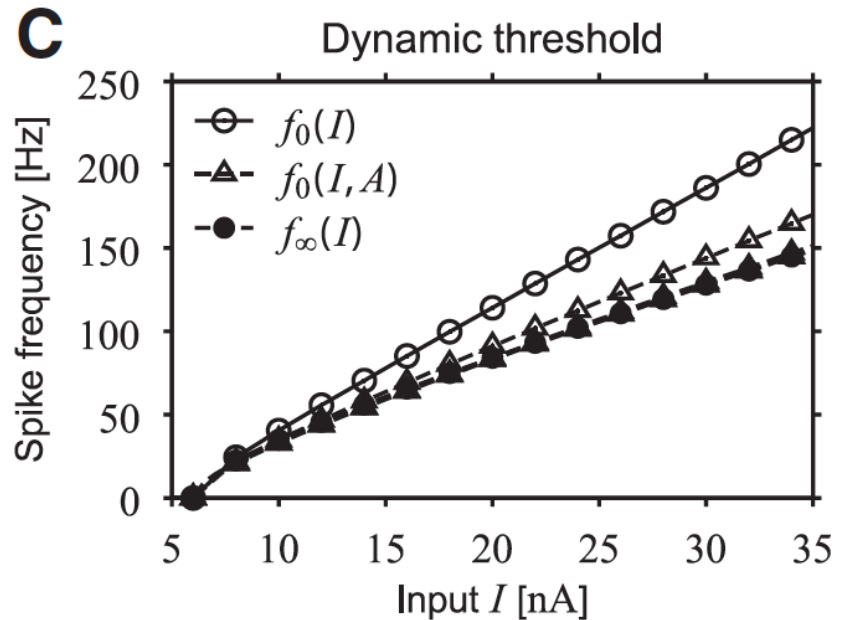
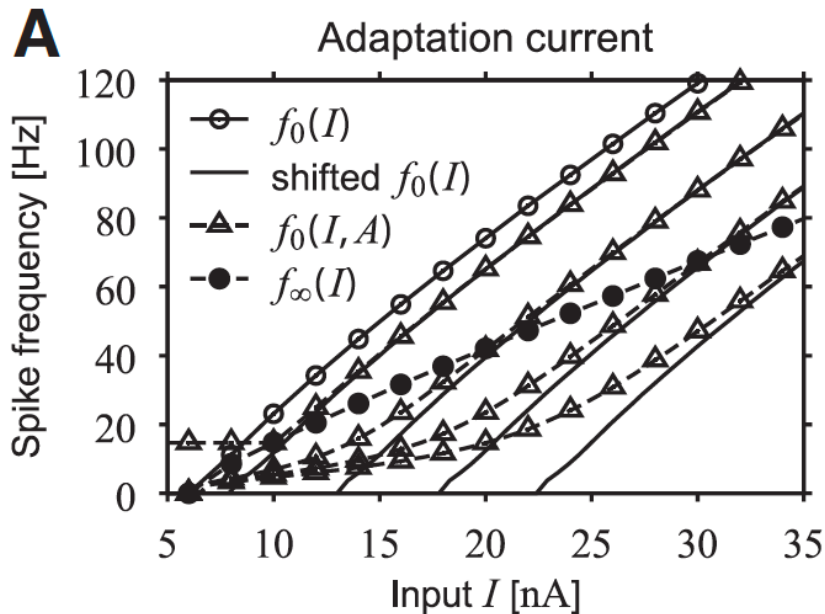
excellent model for many cells in cortex

$$\tau_V \frac{dV}{dt} = -V + \Delta_T e^{(V-A)/\Delta_T} + RI$$

fires when

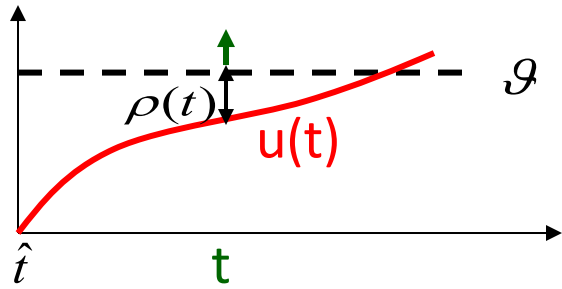
$$\tau_A \frac{dA}{dt} = -A + V_T$$

Subthreshold: V goes beyond unstable fixed point
 Suprathreshold: V crosses a fixed phase on a limit cycle



Noise models

escape process,
stochastic intensity



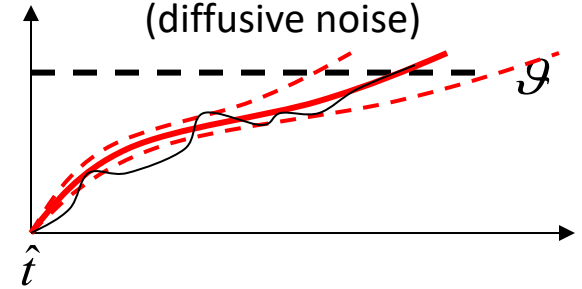
escape rate

$$\rho(t) = f(u(t) - \mathcal{G})$$

Probability of firing

VS.

stochastic spike arrival
(diffusive noise)

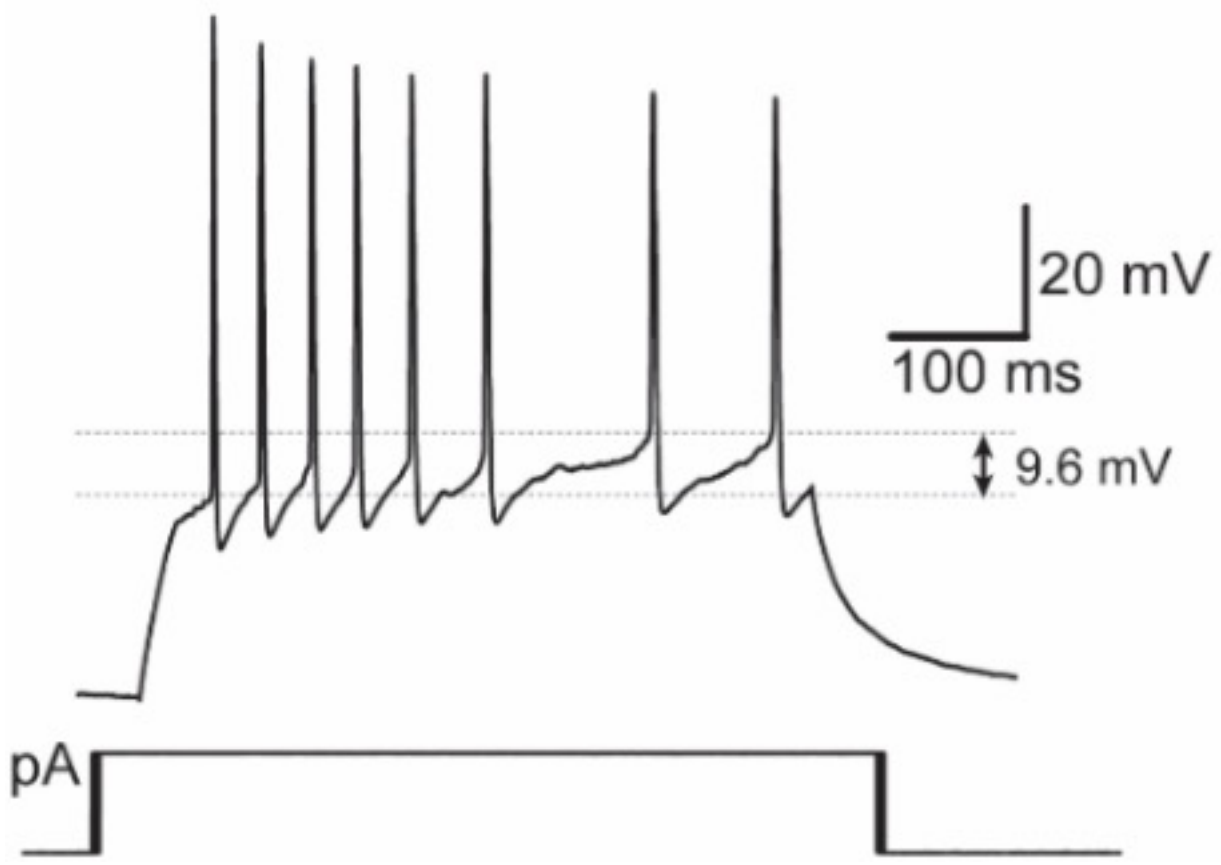


noisy integration

$$\tau \cdot \frac{du_i}{dt} = -u_i + RI + \xi(t)$$

first passage time of stochastic diff. eq.

Adaptation of Mossy cells of the hippocampus Hilus (between DG and CA3)



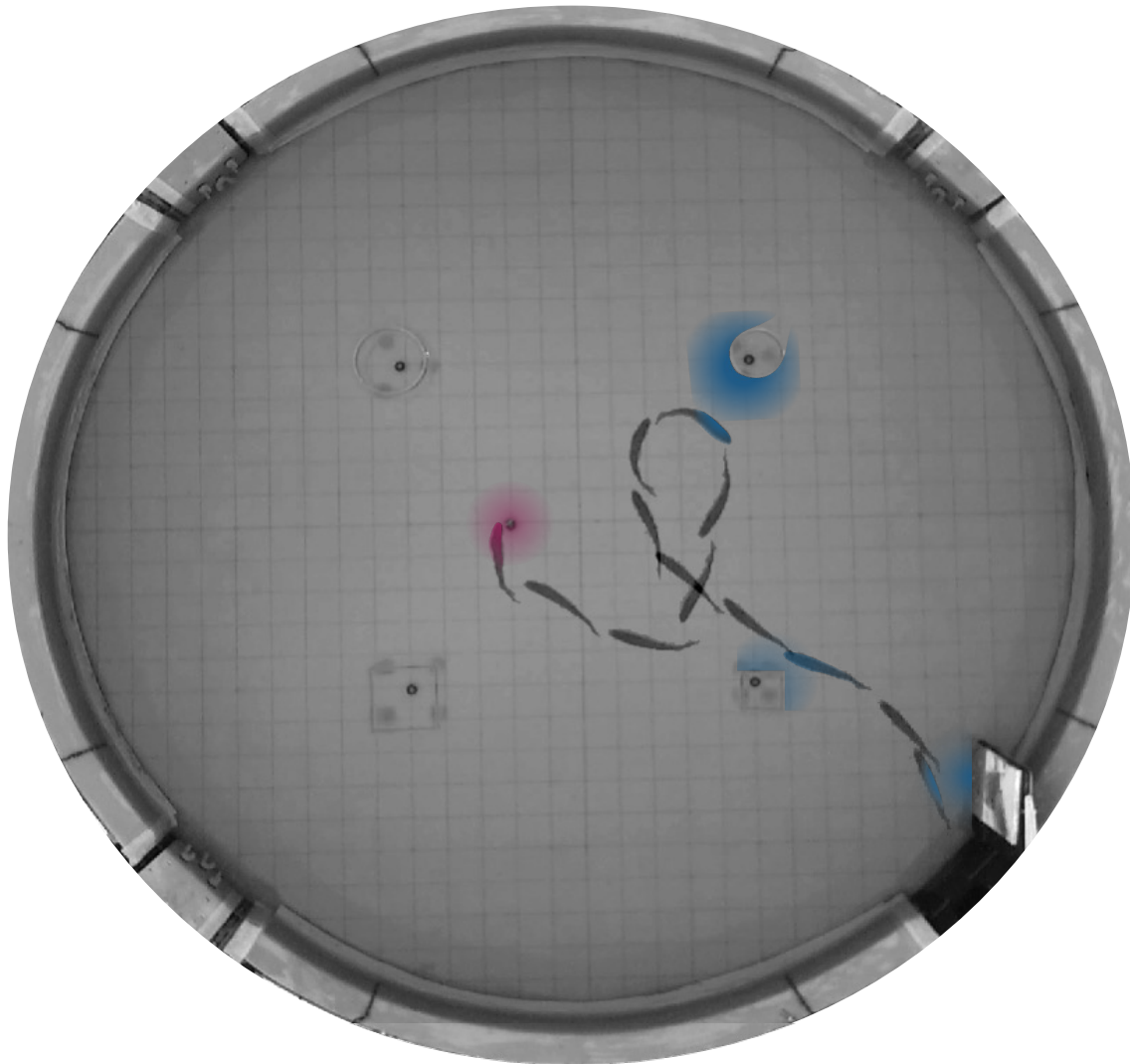
Part 3: Adaptation to Compute Time Sequences

- 1) Context: Timing of encounters with landmarks during navigation
- 2) Encounters produce bursts of spikes targeting memory circuits
- 3) Using burst size to infer time since last encounter
- 4) Using burst size to infer sequence of past encounters

*Wallach, Harvey-Girard, Jun, Longtin, Maler, **eLife** 2018;*

Lafond-Mercier, Wallach, Maler, Longtin (in prep)

Adaptation to represent time between spatial encounters



uOttawa

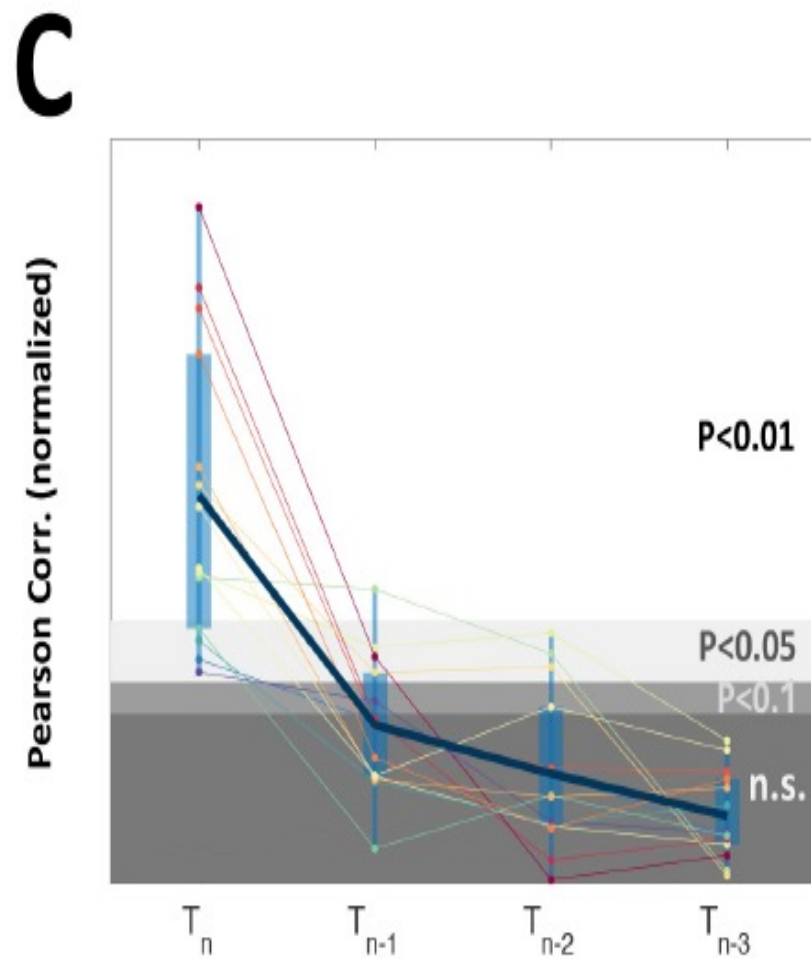
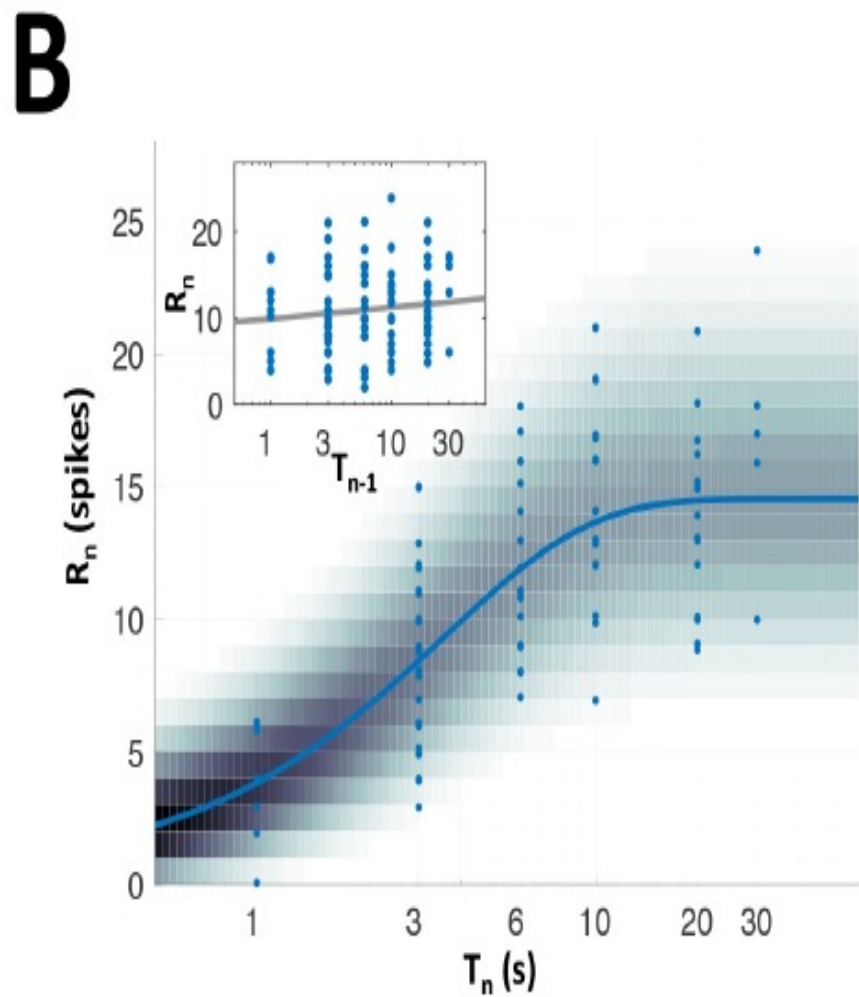
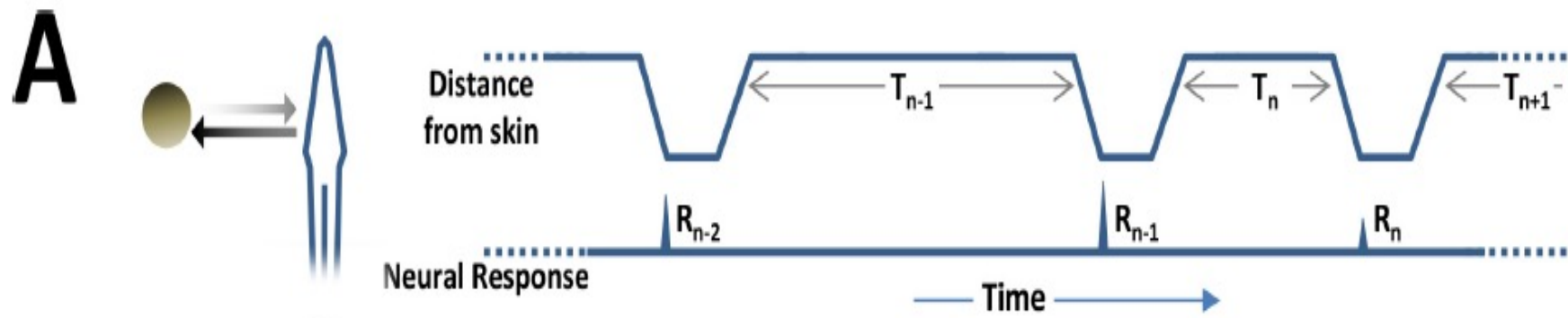
IDEA: Assume neurons can compute time between last encounter (OBJECT 1) and new encounter (OBJECT 2).

Then:

distance between OBJECT 1 and OBJECT 2

=

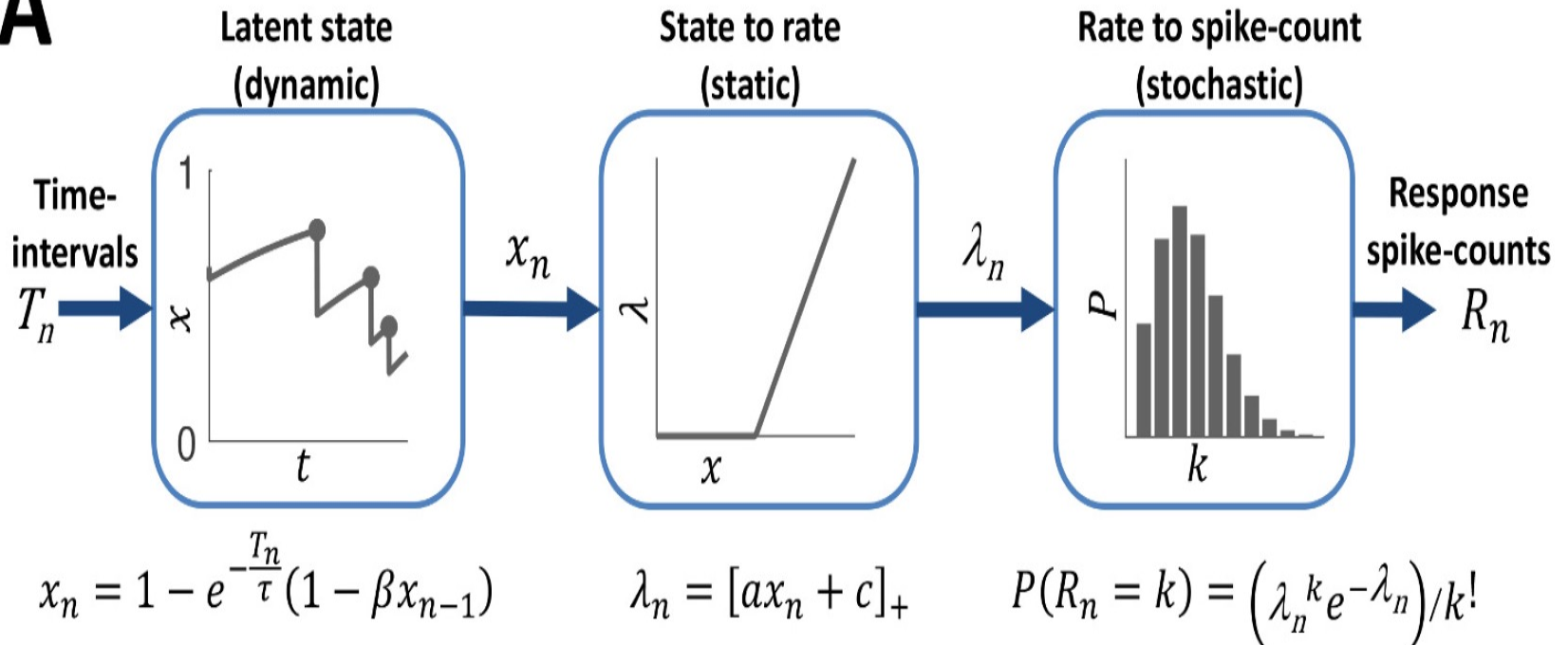
(mean) travel speed X elapsed time



Computational model

→ Maximum likelihood estimation (MLE) from population;
compute Cramer-Rao bound

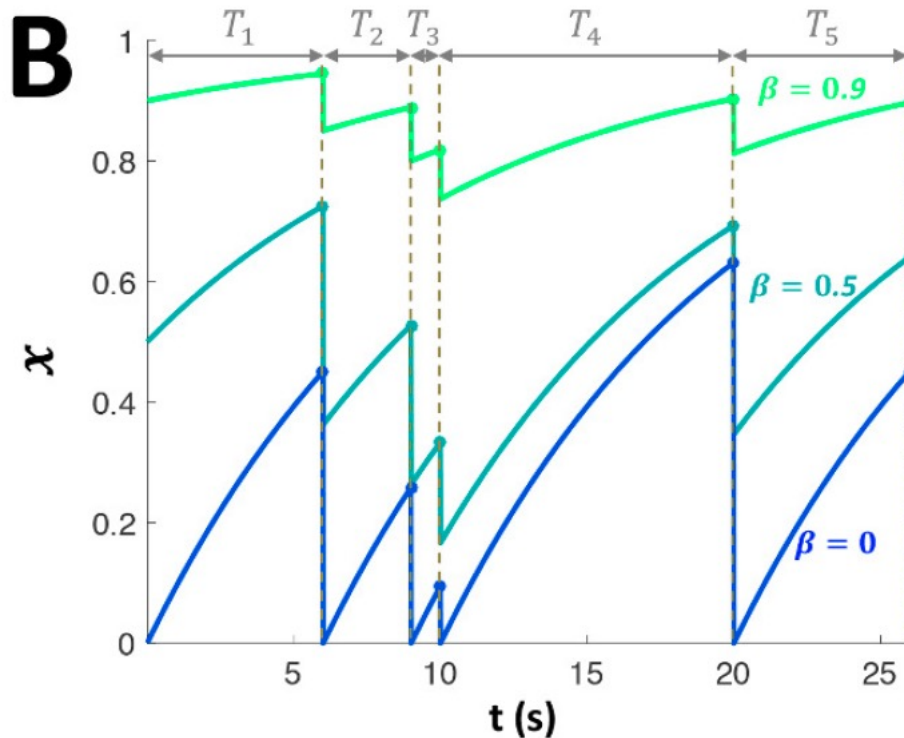
A



ReLU

Latent “adaptation” dynamics

50% of the cells have $\beta > 0$ (i.e. longer memory)



Maximum Likelihood Approach

$$L(T_n | \{R_n^j\}) = P(\{R_n^j\} | T_n) = \prod_{j=1}^N \frac{\left(\left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right)^{R_n^j} e^{-\left(\left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right)}}{R_n^j!}$$

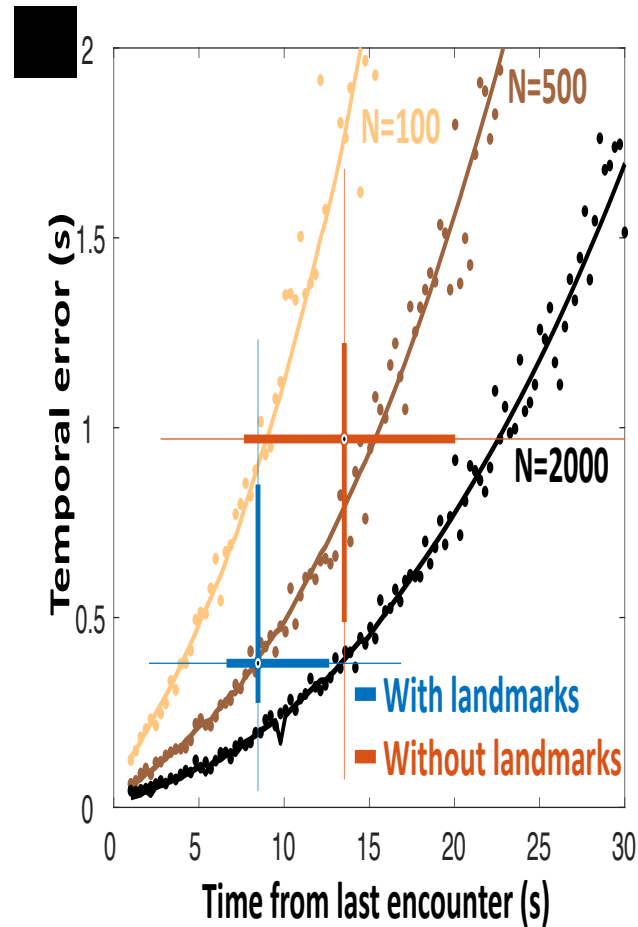
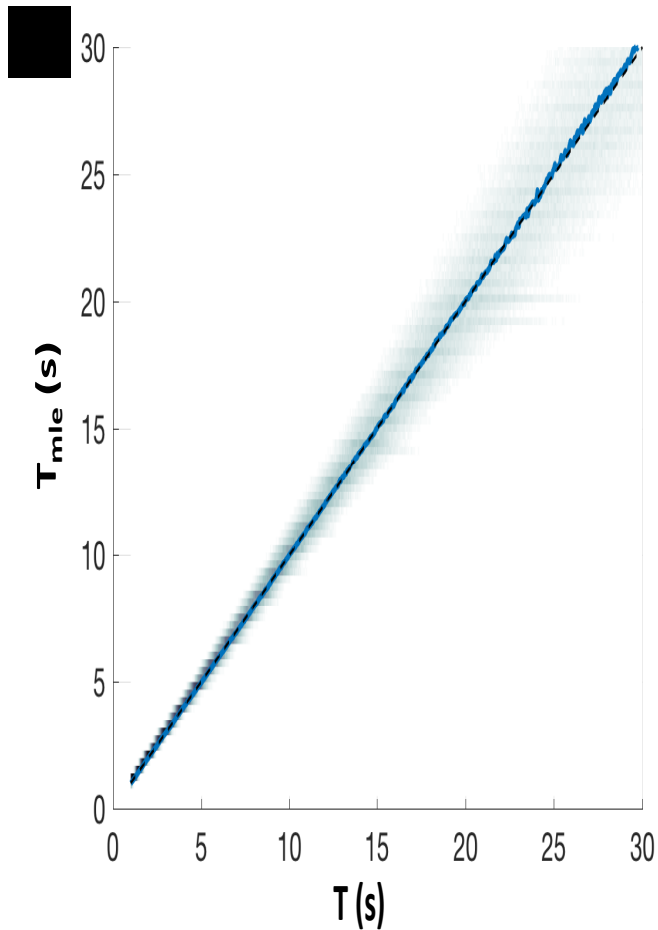
$$T_n^{MLE} = \operatorname{argmax}_{T_n > 0} \left(\sum_{j=1}^N R_n^j \log \left(\left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right) - \left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right)$$

This maximum was found numerically for each generated time interval.

For homogeneous population,
assuming rates > 0 :

$$T_n^{MLE} \cong \tau \left(\frac{\frac{1}{N} \sum_{j=1}^N R_n^j - c}{a} \right)$$

MODEL: 500 cells suffice to encode time and account for experimental error (good, since 9000 are available!)



Representation of more than one past interval: non-trivial !

$$x_n = 1 - e^{-\frac{T_n}{\tau}} (1 - \beta x_{n-1})$$

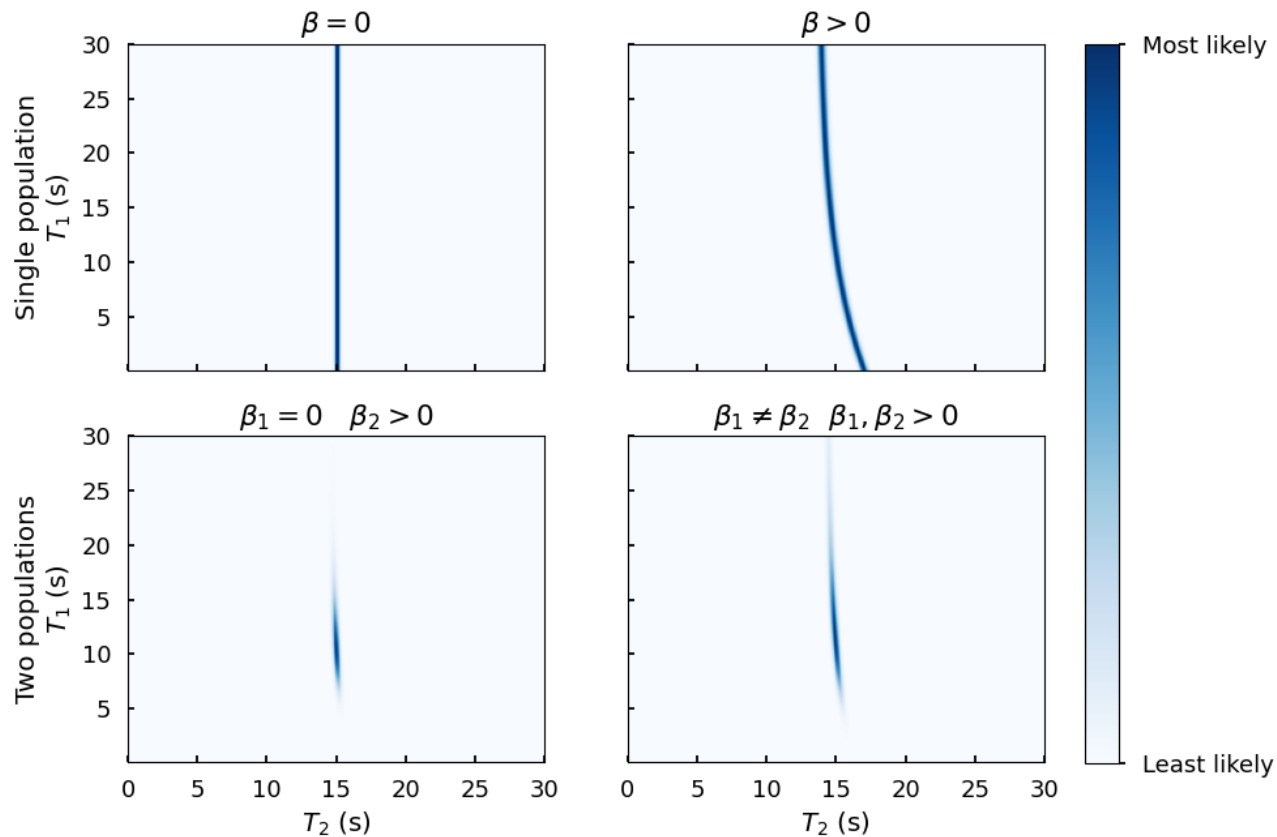
$$L(T_n | \{R_n^j\}) = P(\{R_n^j\} | T_n) = \prod_{j=1}^N \frac{\left(\left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right)^{R_n^j} e^{-\left(\left[a_j \left(1 - e^{-\frac{T_n}{\tau_j}} \right) + c_j \right]_+ \right)}}{R_n^j!}$$

This maximum was found numerically for each generated time interval

Computational model for 2 intervals: Different values of β (i.e. 2 or more populations) are needed

1

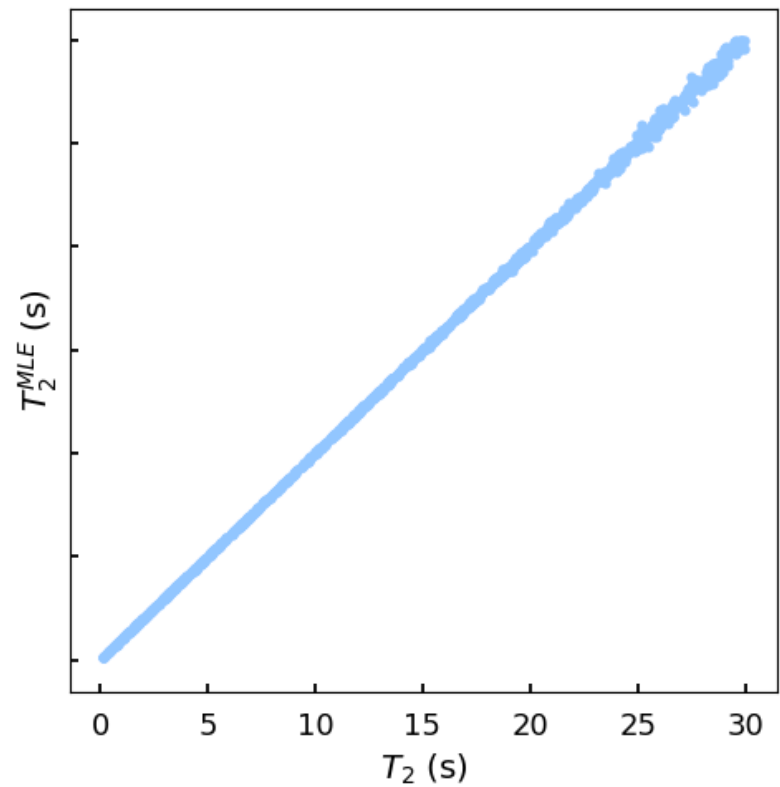
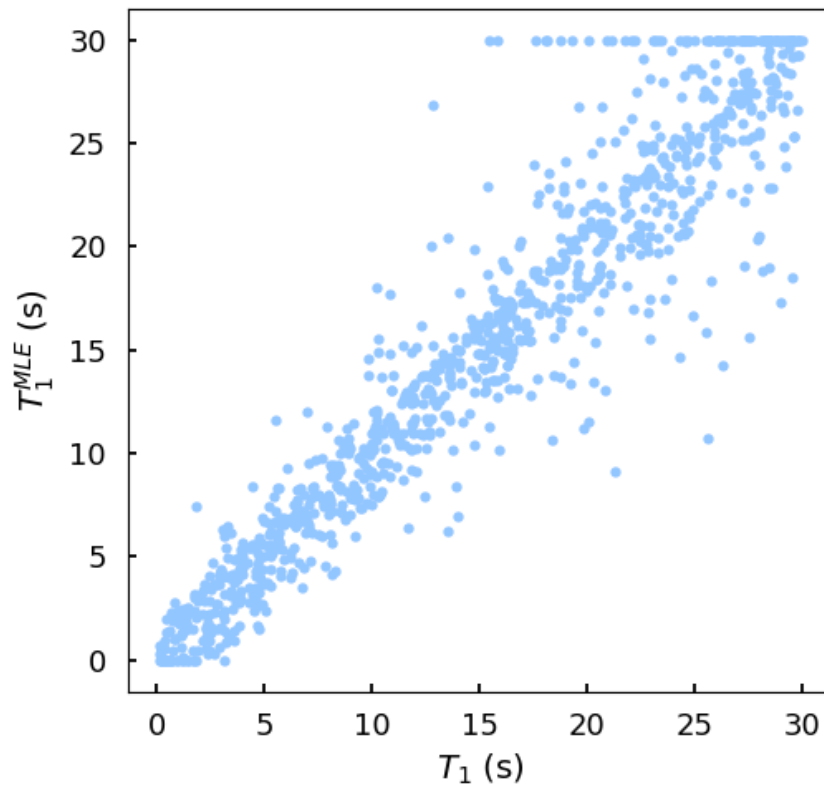
Likelihood for a sequence of two time-intervals ($T_1 = 10s, T_2 = 15s$)



2

Computational model

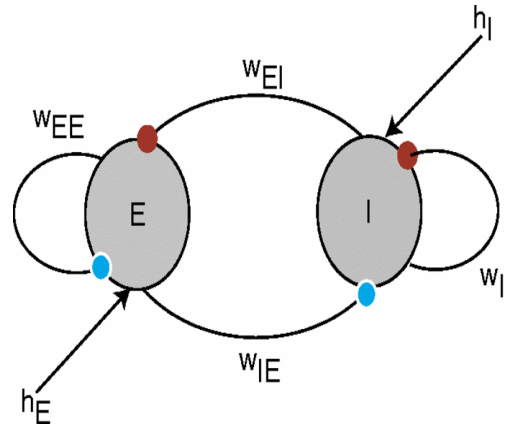
Time interval estimations using 10,000 cells:
 $\beta_1 = 0$ (5,000 cells) and $\beta_2 > 0.39$ (5,000 cells)



Conclusion Part 3

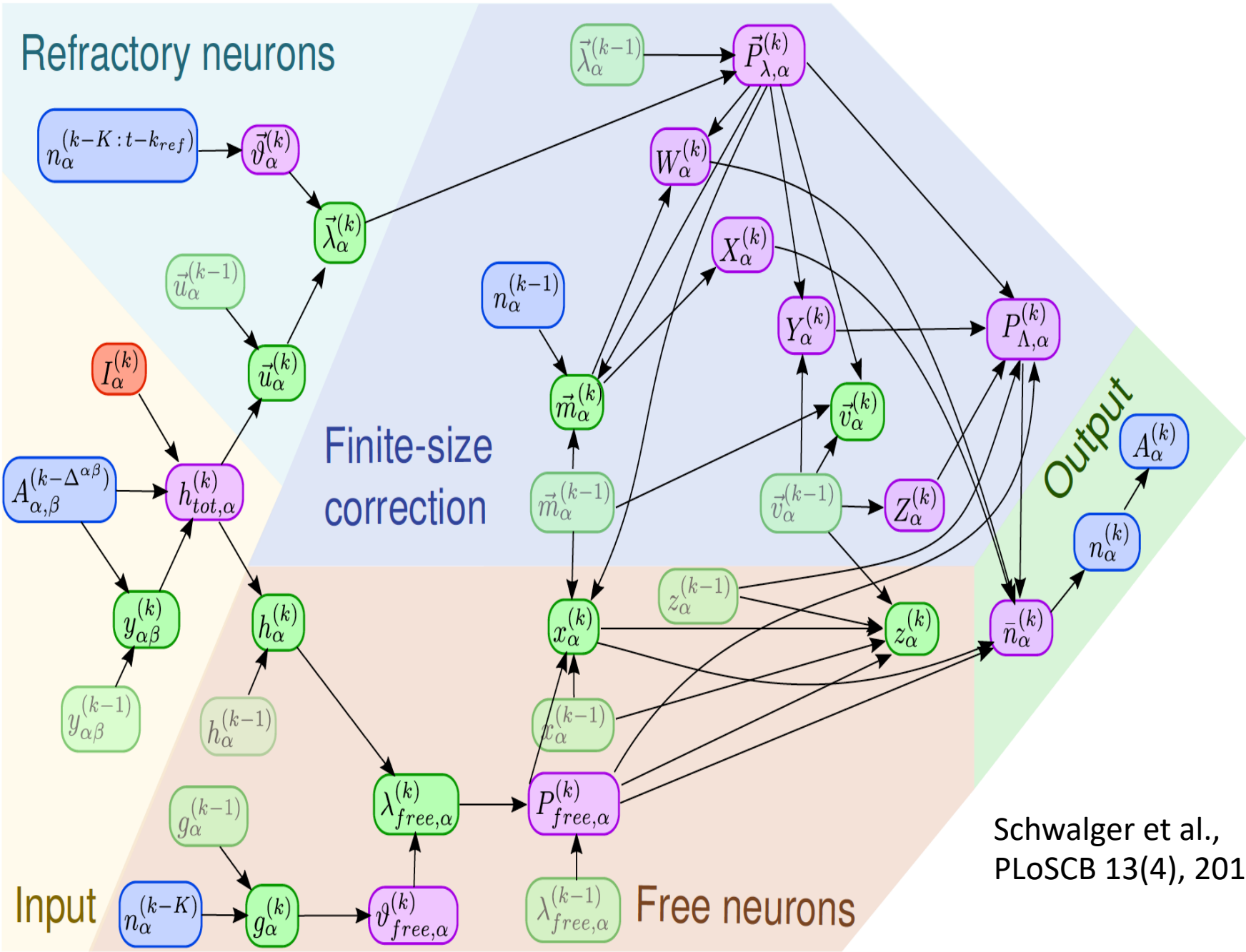
- Adaptation acting on long time scales (beyond 0.5 sec) can represent sequence of intervals between encounters
- This could support path learning and path integration
- Complements RNNs and LSTMs for sequence learning?

PART 4: INFERENCE OF CIRCUITS



- Two principal types of neuron: Excitatory (E) and Inhibitory (I)
- Autonomous rhythms via Synchronization of E and I
- Information stored in the timing of rhythms: not yet including in deep learning frameworks
- Much deterministic modeling
- **REAL RHYTHMS ARE STOCHASTIC/CHAOTIC: HOW TO INFER MODEL FROM DATA?**
 - stochastic dynamical systems AND machine learning

Refractory neurons



Schwalger et al.,
PLoS CB 13(4), 2017

What if you don't have the right model

Estimate an “effective” model

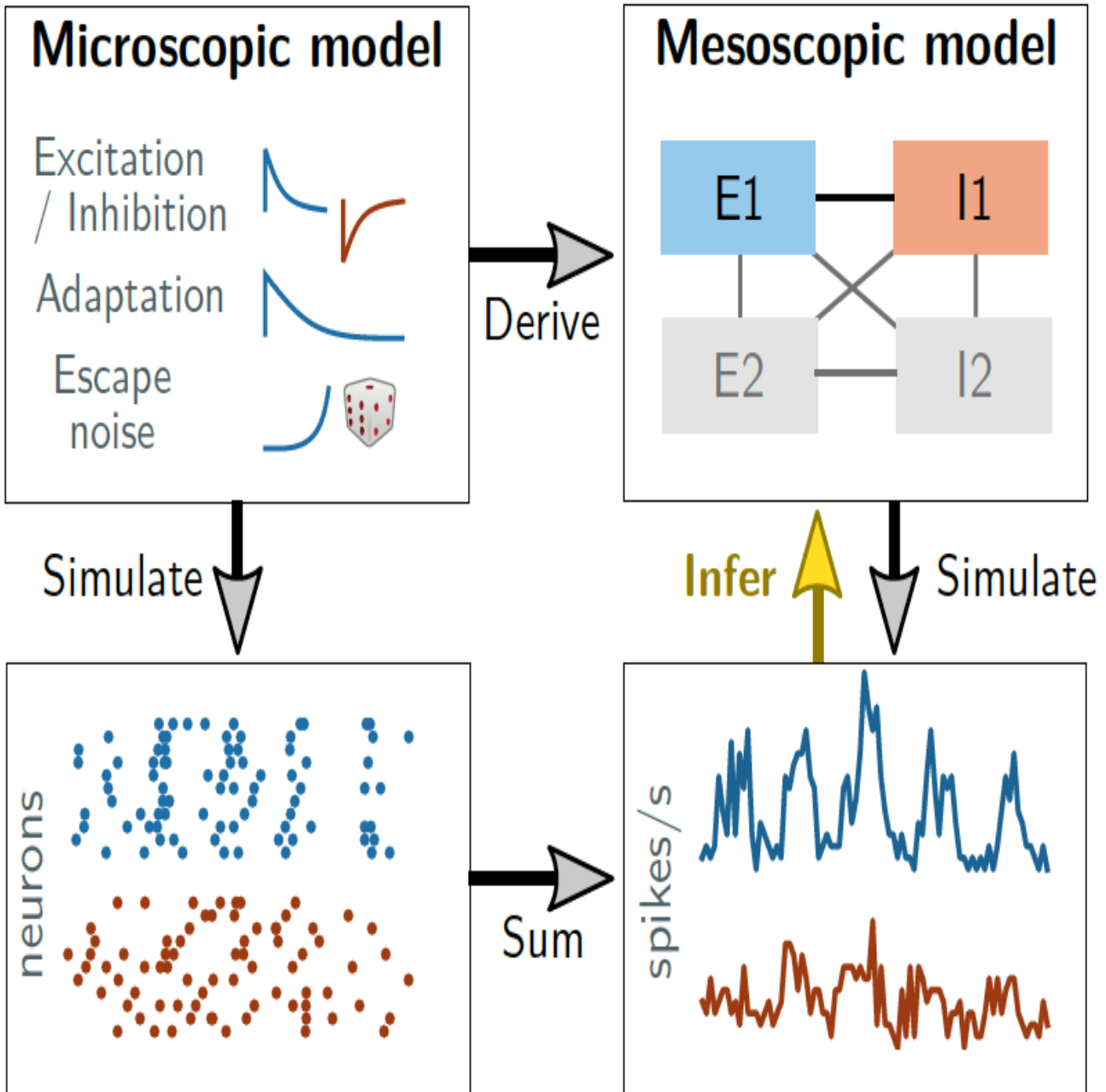
See how far that gets you...

Inference of a mesoscopic population model from population spike trains

Alexandre René (U. Ottawa) + Jakob Macke (U. Tuebingen)



A. René, A. Longtin, J. Macke, Neural Comput. 2020 (article)



IDEA:

You have microscopic data, e.g. individual spike time from many cells in different populations

Use these data to construct population responses

Need a theory relating population responses (**mesoscopic** level) to single cell responses (**microscopic** level)

Need NOISE to write a **likelihood** of observing the data.

Minimize this likelihood to fit the parameters of the **mesoscopic** model

Add e.g. adaptation or other phenomena of interest if theory exists.

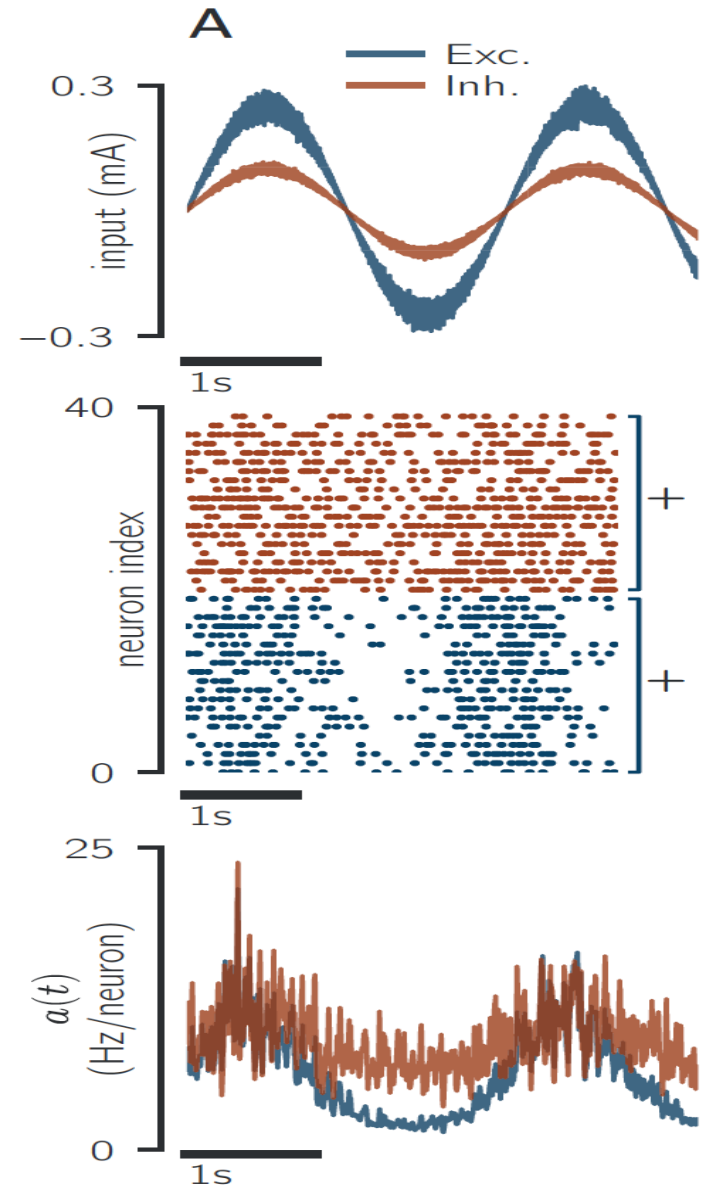
Generating the microscopic data: 2 population model (E-I)

→ noisy sinusoidal input

$$I_{\text{ext}}(t) = B \sin(\omega t) \cdot (1 + q\xi(t))$$

Raster plots of generated spikes

Inference algorithm sees only summed activity

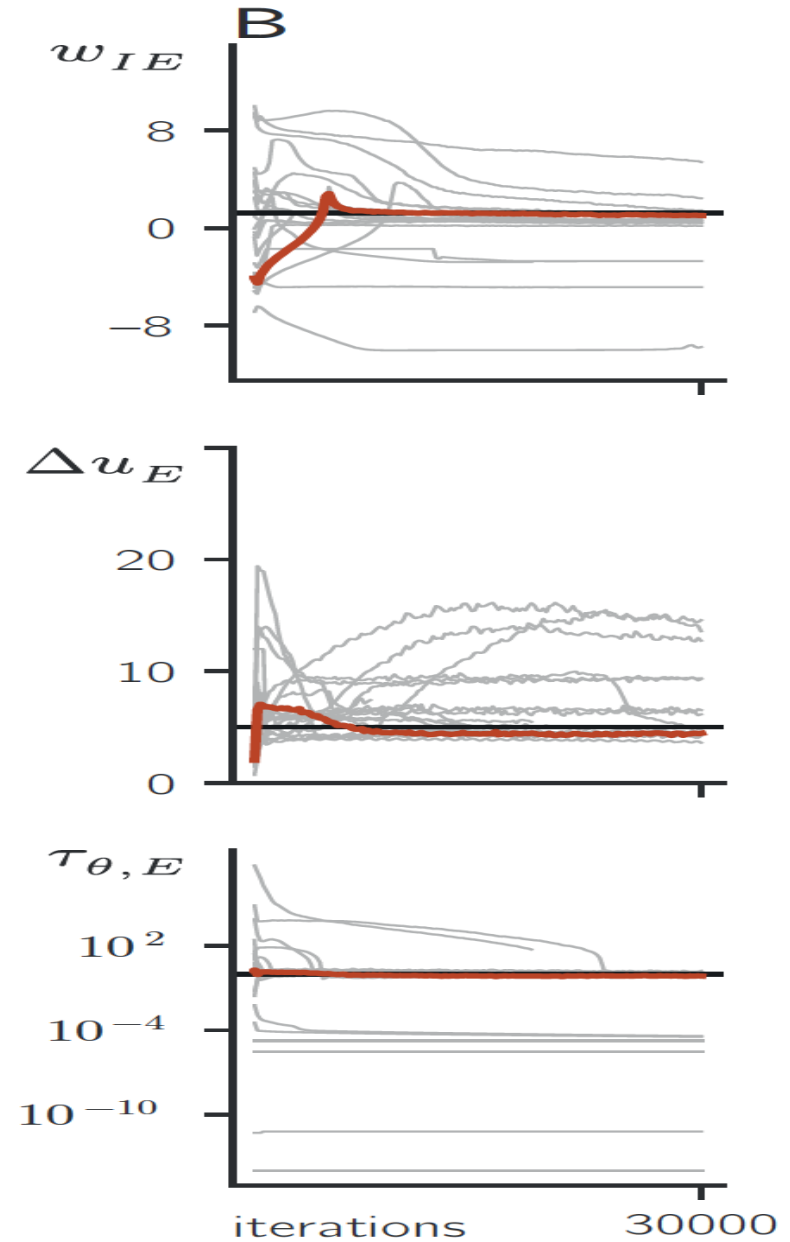


Run 25 fits, keep the one with highest likelihood (in red)

Black: mesoscopic model groundtruth,
based on microscopic model groundtruth

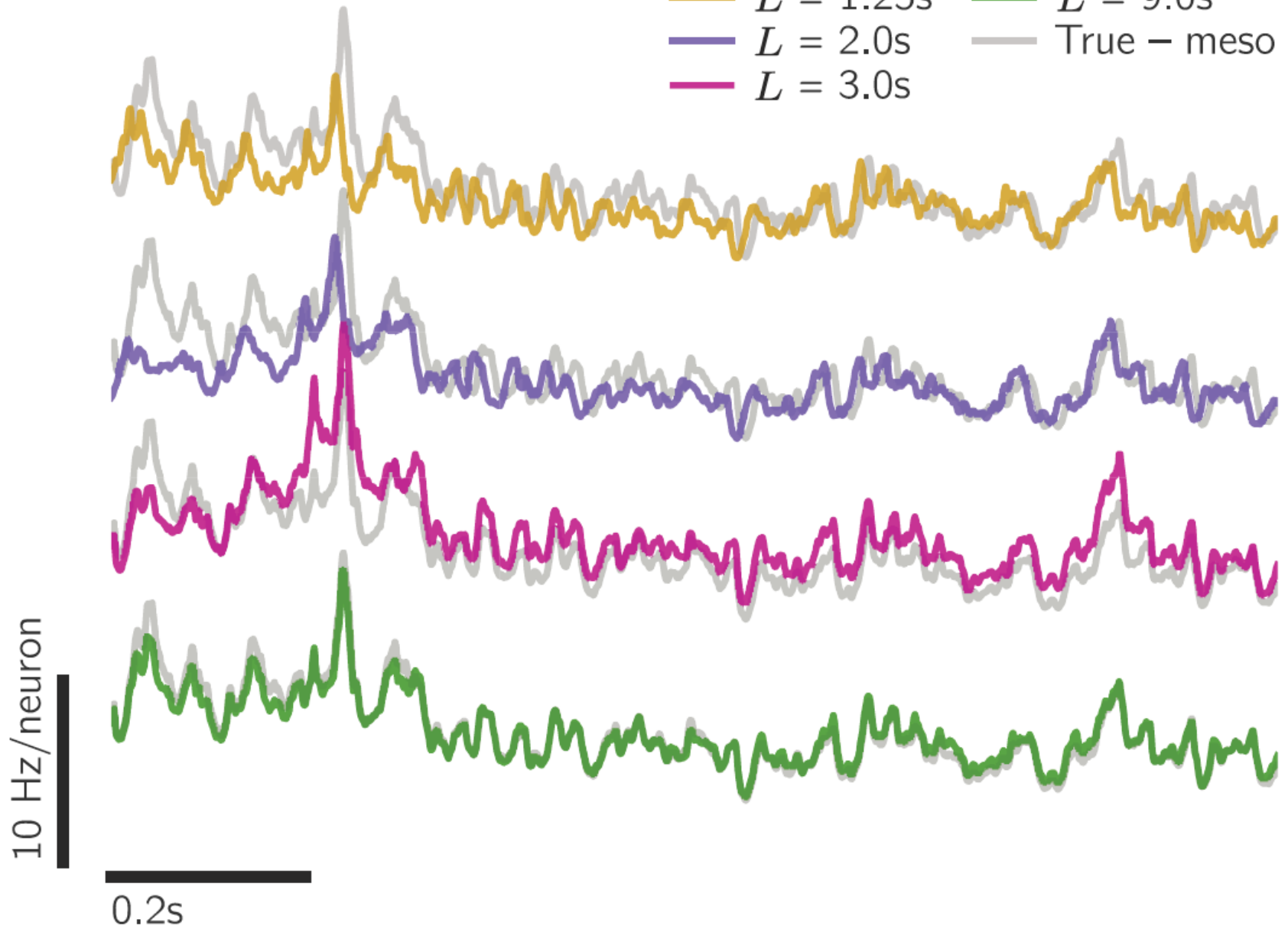
Grey: different fits

Red: best fit



Convergence after about 20,000 spikes

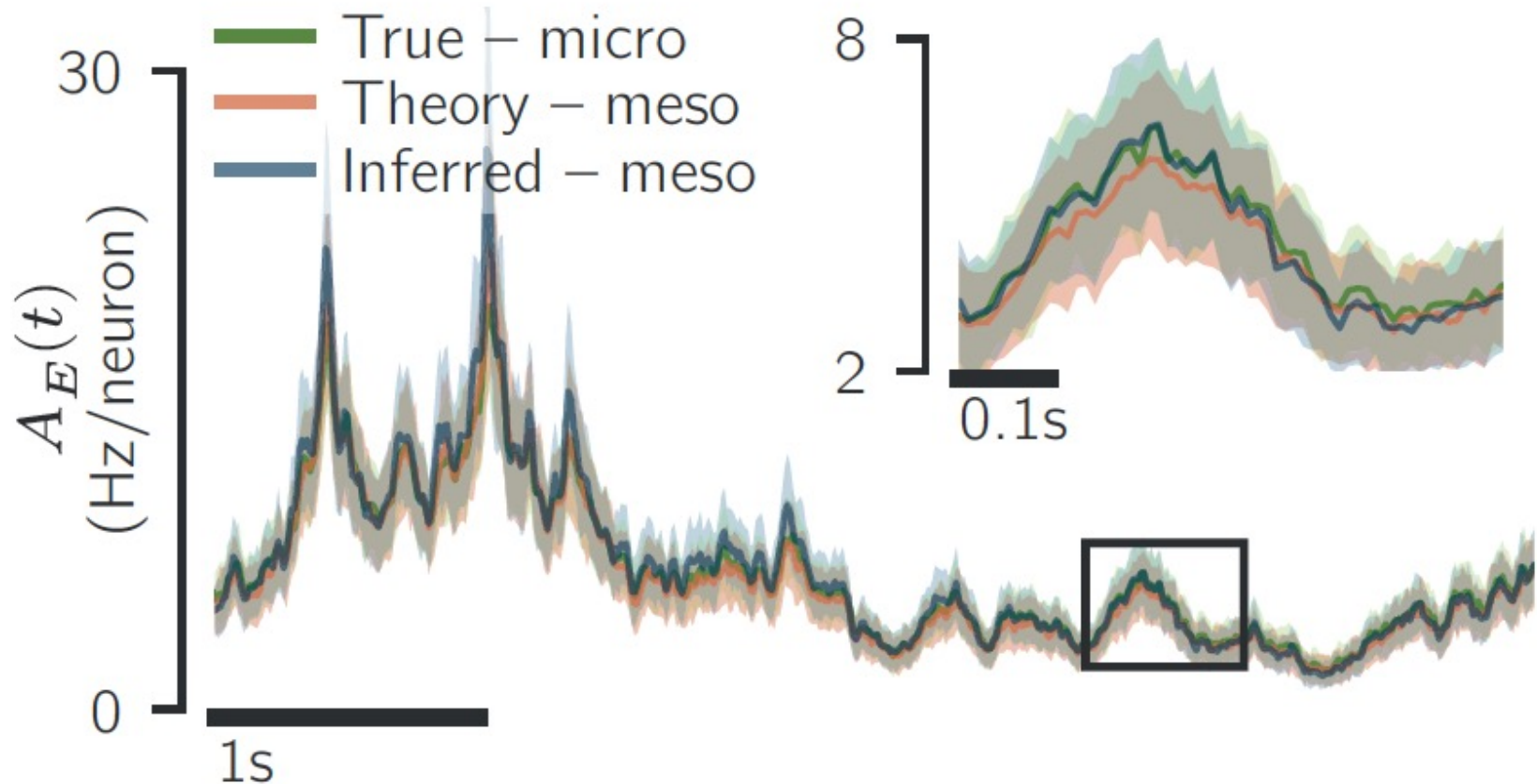
- $L = 1.25\text{s}$
- $L = 2.0\text{s}$
- $L = 3.0\text{s}$
- $L = 9.0\text{s}$
- True - meso



Ability to generalize:

train on one kind of input, test on another

Here: train on noisy sine, testing on lowpass-filtered noise (frozen)

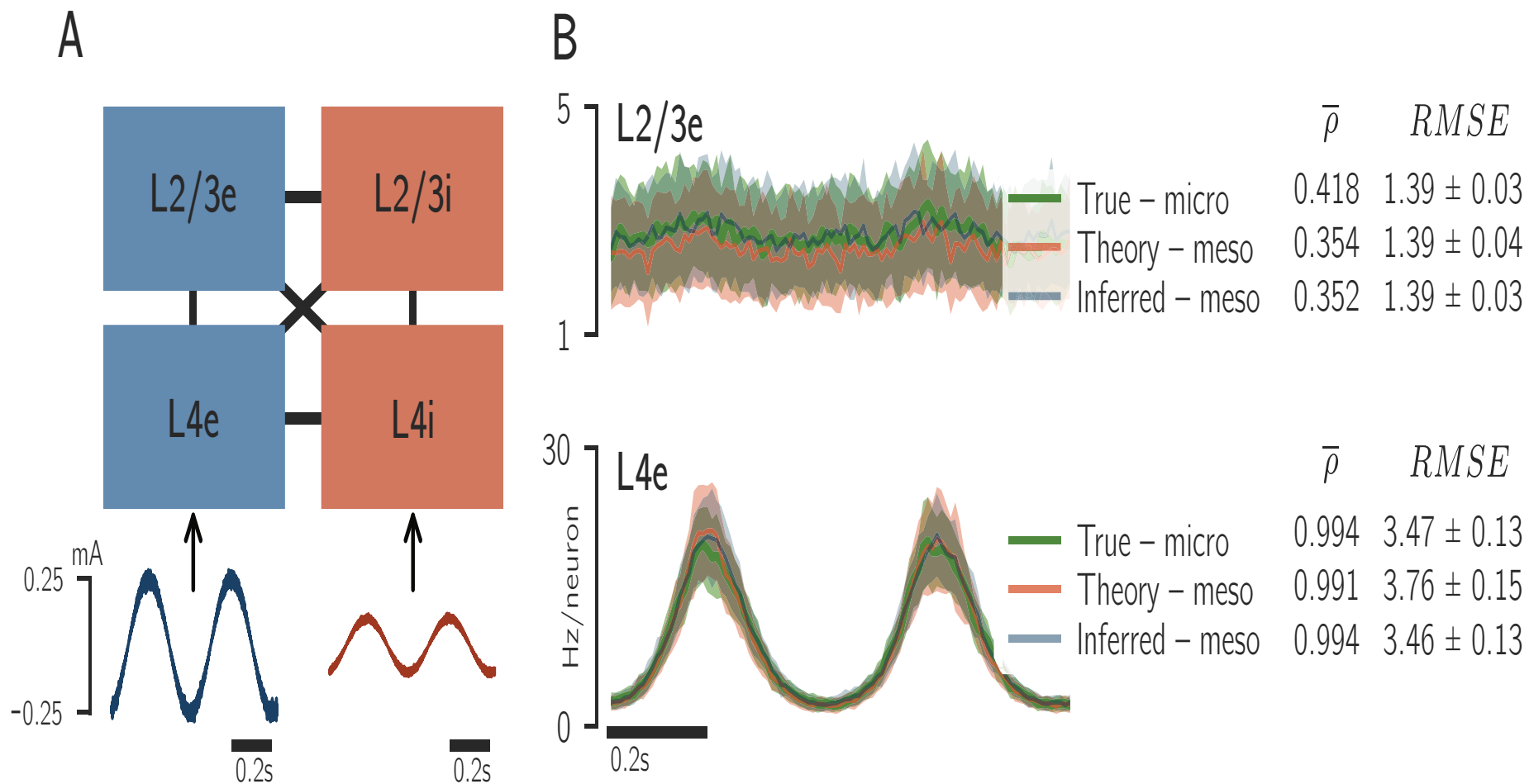


$$\bar{\rho} = 0.950, 0.946, 0.918 \text{ and } \text{RMSE} = 3.42 \pm 0.07, 3.55 \pm 0.09, 3.40 \pm 0.08$$

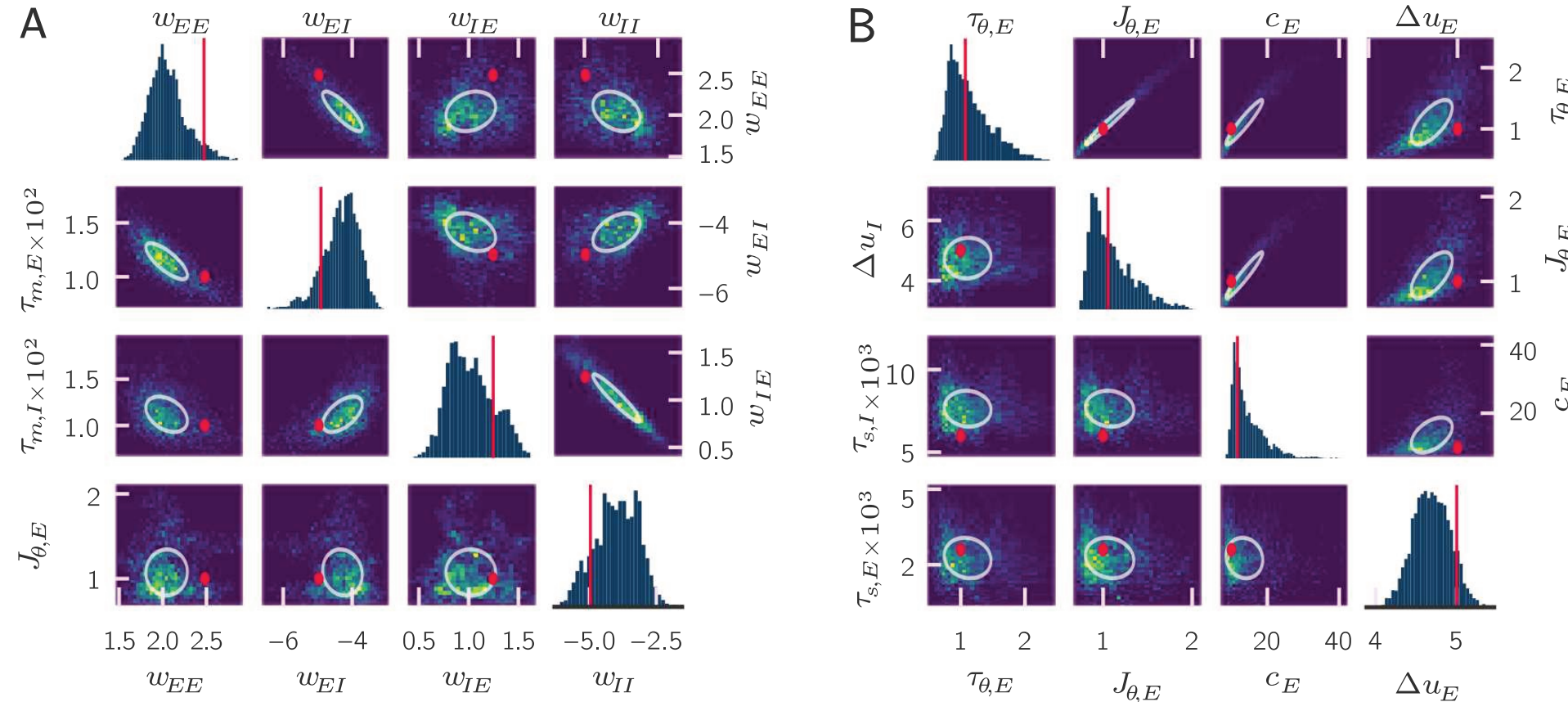
Inference of a 4-population model, 36 free parameters

Potjans and Diesmann, 2014

Training: sine input only to L4



Bayesian inference used to obtain best fits
 → Hamiltonian Monte Carlo sampling
 for parameter uncertainty and correlations



challenges

What if the model is incorrect?

What if we have only partial information?

Can one do any of this online during an experiment?

Currently applying the method to epileptic and Parkinsonian data

PART 5: Stochastic Optimal Control of Neural Firing Times

- knowing the state variable $V(t)$: **intracellular recordings**
→ dynamic programming

OR

- knowing only last firing time: **extracellular recordings**
→ maximization principle (less info, worse performance)

References

Stochastic Optimal Control of Neural Firing

Iolov, A, Ditlevsen S and Longtin, A **(2014)** Stochastic optimal control of single neuron spike trains. **J. Neural Engineering** 11, 046004

Iolov A, Ditlevsen S, Longtin A **(2016)** Stochastic optimal control of spike times in single neurons. In: **Closed-loop Neuroscience**, A. El-Hady, ed. (Elsevier, San Diego)

Iolov A, Ditlevsen S, Longtin A **(2016)** Optimal design for estimation in diffusion processes from first hitting times. **SIAM/ASA J. Uncertainty Quantification** 5(1), 88–110.

General Context

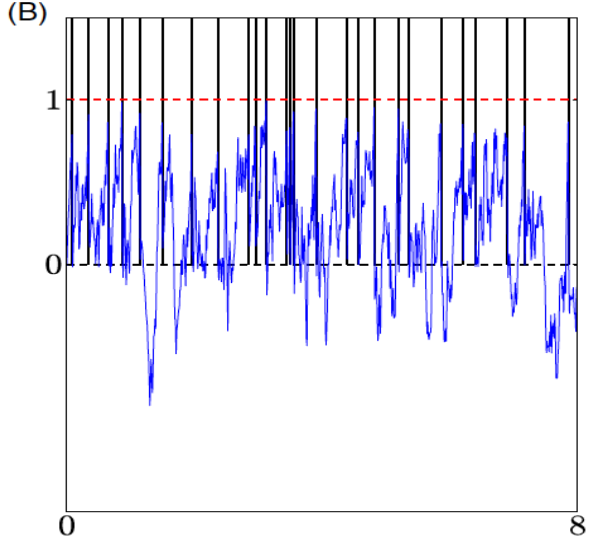
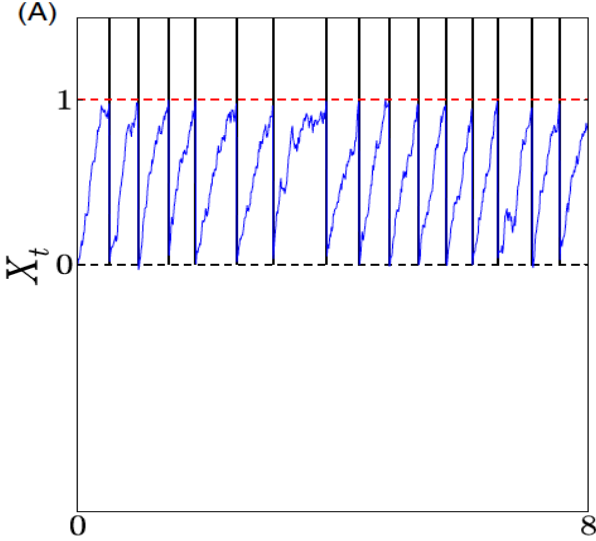
A stochastic (drift-diffusion) process evolves in time.

Can we optimally control the time(s) at which it crosses a threshold?

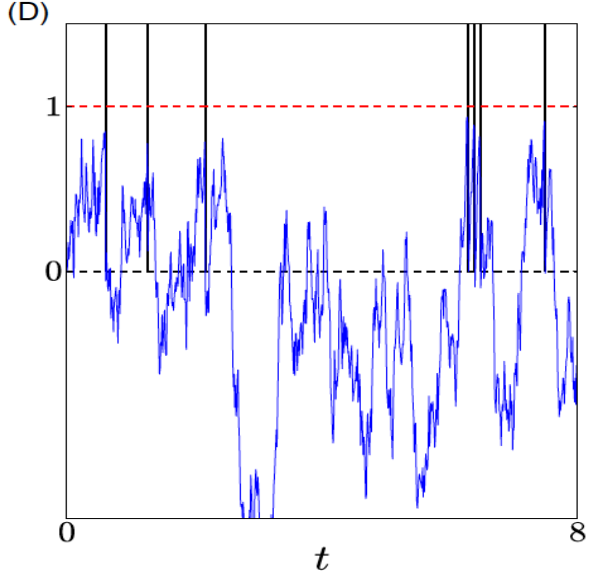
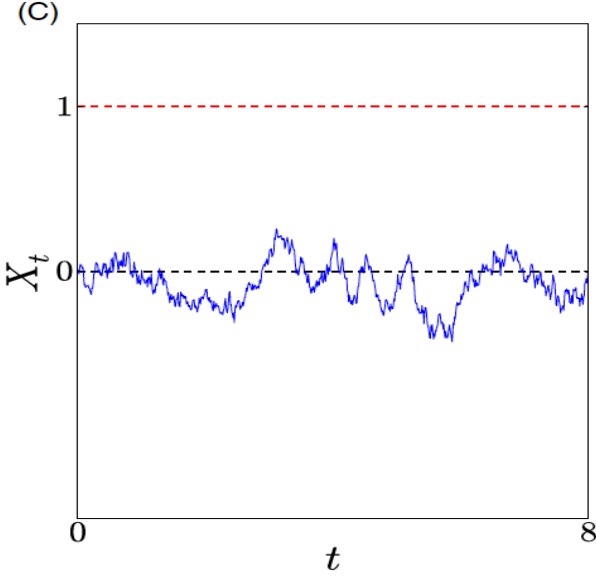
→ Stochastic Optimal Control of “Hitting” Times

REGIMES

SupraThreshold



SubThreshold



Low Noise

High Noise

Leaky Integrate-and-fire Neural Model

$$\begin{aligned}dX(t) &= \left(I_{\text{ext}}(t) - \frac{X(t)}{\tau_c} \right) dt + \beta dW \\X(0) &= 0, \\X(T_{\text{sp}}) = x_{\text{th}} &\Rightarrow \{X(T_{\text{sp}}^+) = 0.\end{aligned}$$

This is an Ornstein-Uhlenbeck process with an absorbing threshold.

$$I_{\text{ext}}(t) = \mu + \alpha(t)$$

μ is a bias term that sets distance of equilibrium to threshold

α is the external control

Goal:

apply control to achieve a specified threshold crossing time t^*

Desired spike time: t^*

Realized spike time: $T = \inf\{t > 0 : X_t \geq S\}$

Control: $\alpha(\cdot) = \arg \min_{\alpha(\cdot)} (E(T - t^*)^2)$

Note: System evolution is governed by a stochastic differential equation, so control can only be achieved in a statistical sense

Two Costs

More generally, we seek an optimal solution that minimizes the cost function:

$$J[\alpha(\cdot)] = E \left[\epsilon \int_0^T \alpha^2(s) ds + (T - t^*)^2 \right]$$

The first term controls the total injected current to the cell (i.e. delivered energy):

→ we want that to be low...

We seek an optimal control, α^* , that solves

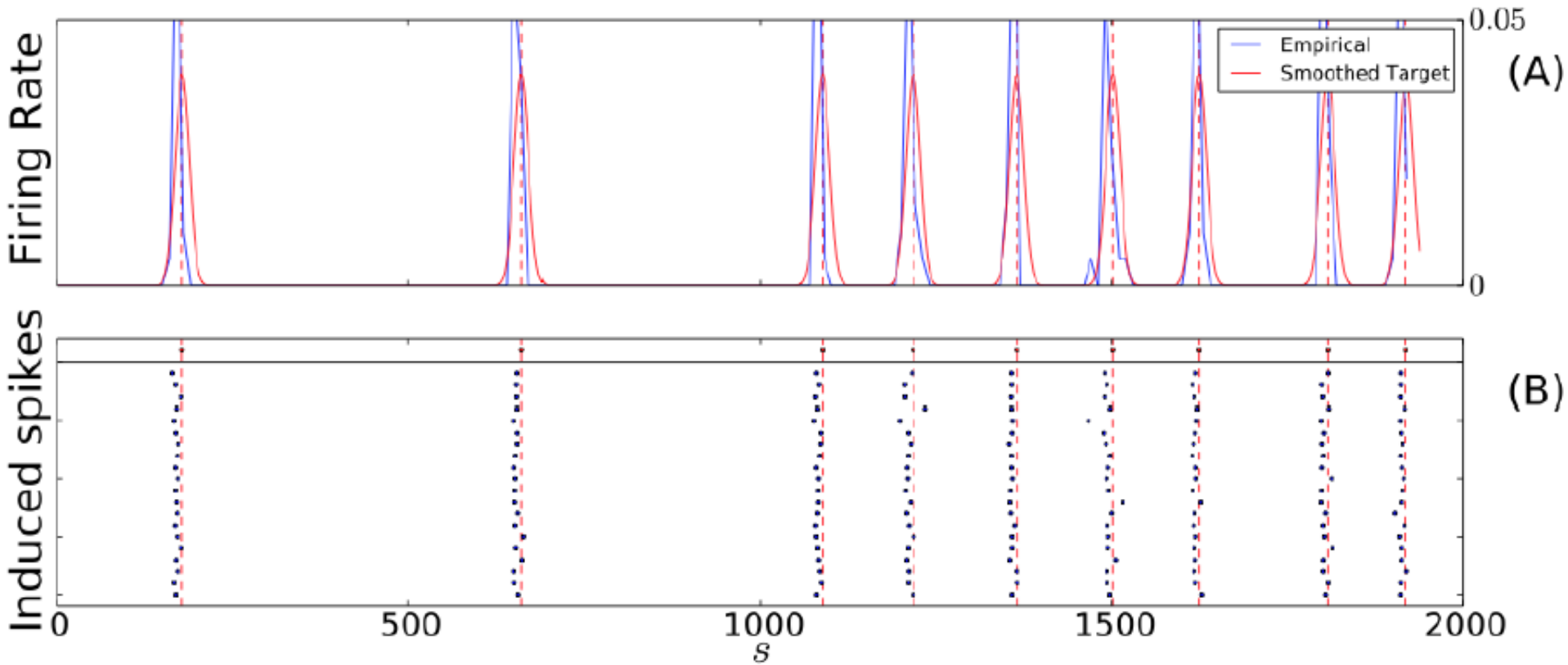
$$J[\alpha(\cdot)] = E \left[\epsilon \int_0^T \alpha^2(s) ds + (T - t^*)^2 \right]$$

$$\alpha^*(\cdot) = \arg \min_{\alpha(\cdot)} J[\alpha(\cdot)].$$

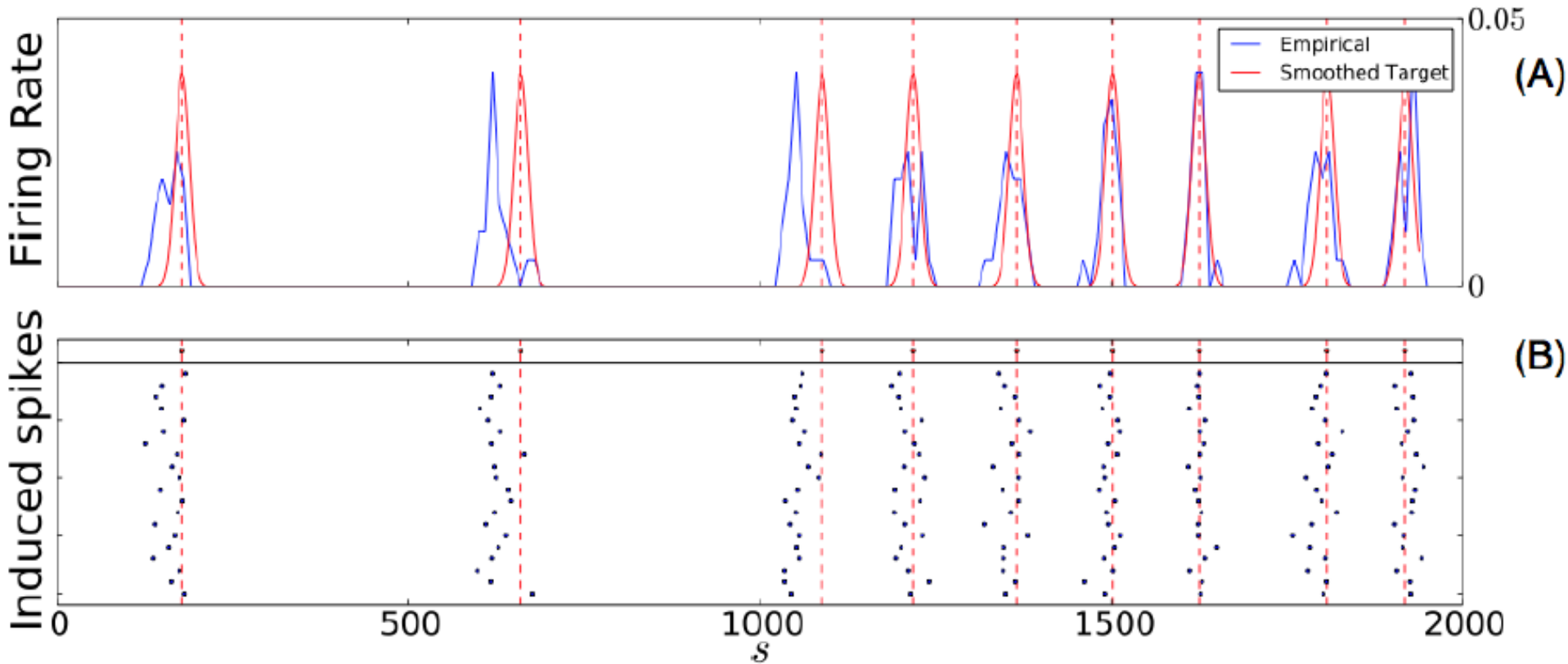
where ϵ scales the penalty on energy expenditure.

- **Closed-loop:** $\alpha = \alpha(x, t)$ (Access to membrane potential)
- **Open-loop:** $\alpha = \alpha(t)$ (Access to spike times)

Closed-loop control of Morris-Lecar neural model



Open-loop control, Morris-Lecar



Conclusion part 5: Stochastic Optimal Control

1. Strategy to control Hitting times in a drift-diffusion process
 2. Ornstein-Uhlenbeck process with absorbing boundary (good model for noisy neural firing)
 3. Works in closed loop (Hamilton-Jacobi-Bellman eq.) and open loop (optimization of transition density from Fokker-Planck eq.)
 4. Works in different regimes: sub or suprathreshold, low or high noise.
 5. Can be generalized to more elaborate neuron models
- used for decision/classification dynamics in “real” neural nets?